

RECOMMENDATION SYSTEM FROM FILTERING BILLIONS OF NEGATIVE DATA

By

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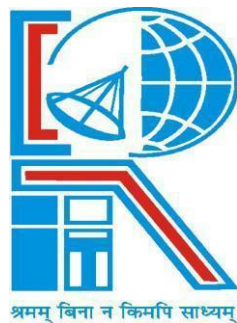
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UNDER THE GUIDANCE OF

Mr. Koushik Mallick

PROJECT REPORT SUBMITTED IN PARTIAL FULFILLMENT OF
THE REQUIREMENTS FOR THE DEGREE OF
BACHELOR OF TECHNOLOGY IN COMPUTER SCIENCE AND
ENGINEERING



DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

RCC INSTITUTE OF INFORMATION TECHNOLOGY

[Affiliated to West Bengal University of Technology]

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TO WHOM IT MAY CONCERN



I hereby recommend that the Project entitled **RECOMMENDATION SYSTEMFROM FILTERING BILLIONS OF NEGATIVE DATA** prepared under my supervision by (Reg. No. 141170110028, 141170110047, 141170110065, 141170110088 Univ. Roll No. 11700114028, 11700114047, 11700114065, 11700114088) of B.Tech. (8th Semester), may be accepted in partial fulfilment for the degree of Bachelor of Technology in Computer Science & Engineering under West Bengal University of Technology (WBUT).

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CERTIFICATE OF APPROVAL

The foregoing Project is hereby accepted as a credible study of an engineering subject carried out and presented in a manner satisfactory to warrant its acceptance as a prerequisite to the degree for which it has been submitted. It is understood that by this approval the undersigned do not necessarily endorse or approve any statement made, opinion expressed or conclusion drawn therein, but approve the project only for the purpose for which it is submitted.

FINAL EXAMINATION FOR
EVALUATION OF PROJECT

1. _____

2. _____

(Signature of Examiners)

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INTRODUCTION

The base of any recommender system relies on co-relation matrix. In normal scenario unstructured data is prepared as simple graphs. Then co-relation matrix is formed using random walk or any relevant algorithm on it.

But in any web scene there may be so many unused data nodes that hold valuable information and being ignored in the above process.

To utilize the unused data along with usable data in recommender system we need to consider multiparty graphs to prepare the data as nodes. Multiparty nodes are very inconsistent in nature and there may be thousands of nodes without any link to any other node. These nodes usually have no incoming or outgoing edge.

These nodes are generated when a user leaves ratings and comments without registering itself. Also when user deletes its account from website the user node gets as orphan node. Which translates into negative node.

Negative nodes are nothing but noise which appears to be a error incubator in process of training dataset.

Goal is to structure the multi-party graph nodes to a format by removing and reconnecting hidden edges of negative nodes to use this as input to a recommender system.

REVIEW OF LITERTURE

Recommender systems mainly work on clustering of features that end user leaves as data. The user data is used as features to train models that could cluster the available nodes into prominent clusters. But when the data sink is concerned it is often seen that end user dataset has various nodes that has no connectivity with others. These misspelled nodes are the reason behind false positive and false negative output of system.

It is a known situation in recommender system clustering that thickens the linear joint of two clusters and fit negative nodes into that space.

OBJECTIVE OF THE PROJECT

The base of any recommender system relies on co-relation matrix. In normal scenario unstructured data is prepared as simple graphs. Then co-relation matrix is formed using random walk or any relevant algorithm on it.

But in any web scene there may be so many unused data nodes that hold valuable information and being ignored in the above process.

To utilize the unused data along with usable data in recommender system we need to consider multiparty graphs to prepare the data as nodes. Multiparty nodes are very inconsistent in nature and there may be thousands of nodes without any link to any other node. These misspelled nodes are the reason behind false positive and false negative output of system.

It is a known situation in recommender system clustering that thickens the linear joint of two clusters and fit negative nodes into that space.

The main objective of this project is to remove the negative nodes that come as output in normal cluster based recommender systems.

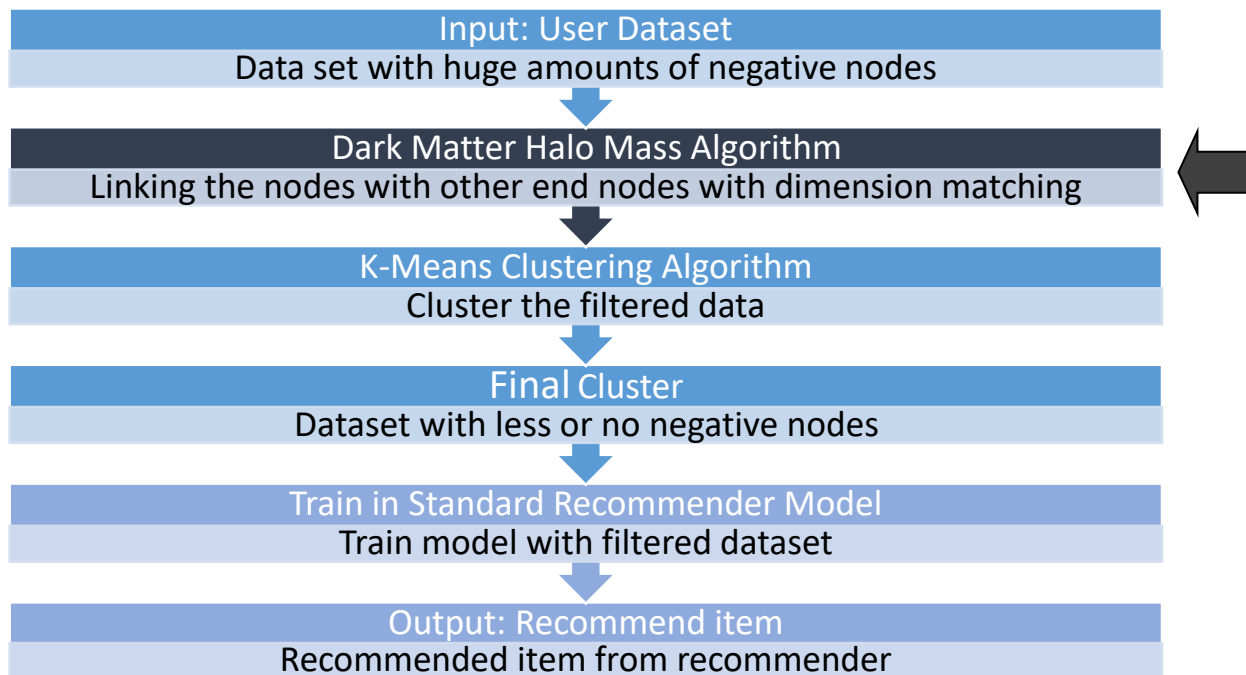
In the time of research, we found that the main problem lies in the root of text based sentiment analysis before looking for match. Any other way to achieve similarity is the main goal to overcome this issue.

We took an unusual algorithm named Dark Matter Halo Mass Function that was mainly developed for Hubble Space telescope to find similarities between light objects in darkness of the sky. We reworked the algorithm and developed a new HMFcalc function that does text mining in a different way than others.

The objective is to present a detailed overview of hmf and HMFcalc, describing its implementation and the underlying philosophy for this approach, as well as providing some worked examples that illustrate its usefulness and versatility. The paper is structured as follows. The theoretical background necessary to compute the HMF, setting out a compilation of HMF fitting functions drawn from the literature and demonstrating how the HMF differs in CDM and WDM models. Describe our implementation of hmf and HMFcalc and discuss the algorithms and methods used and present some worked examples using HMFcalc.

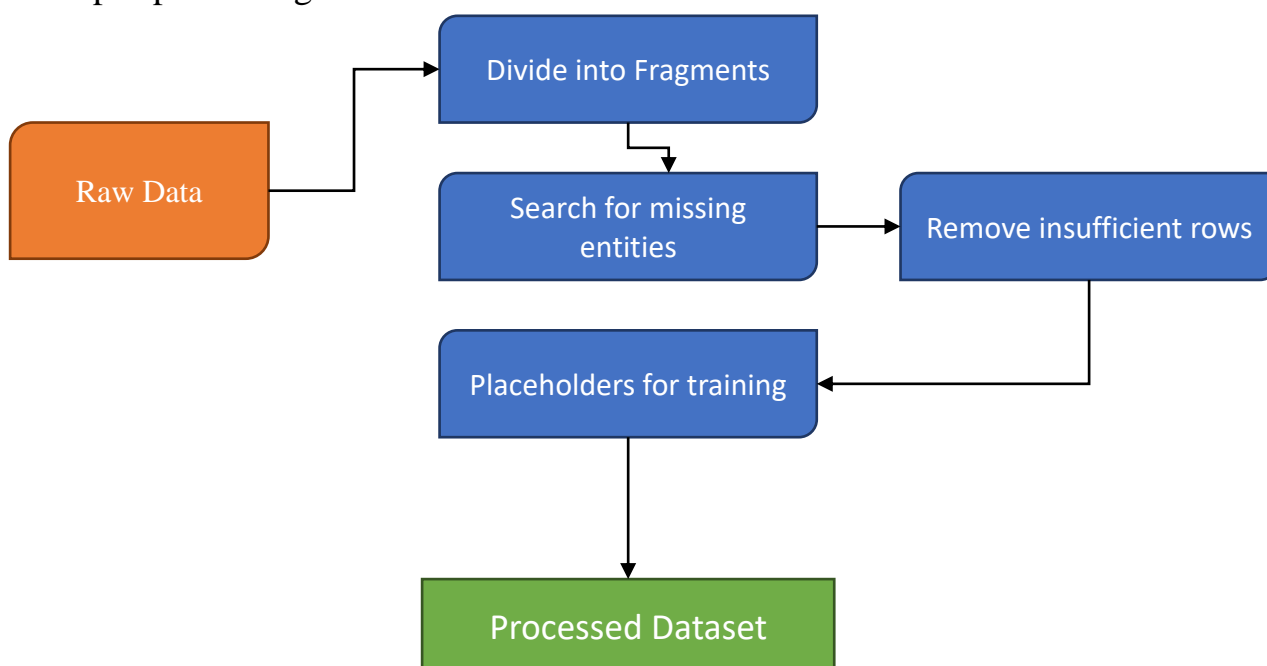
SYSTEM DESIGN

LOGIC FLOW:

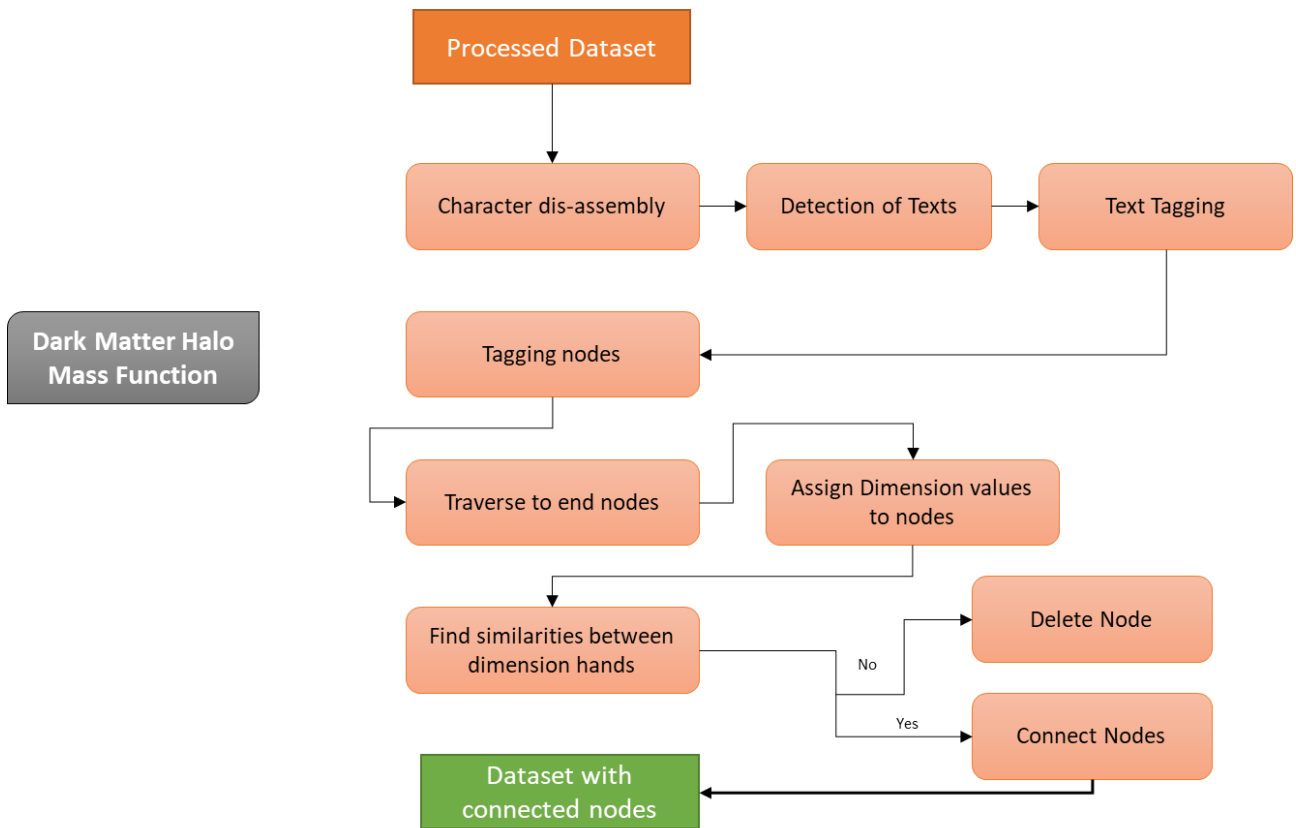


BLOCK FLOW:

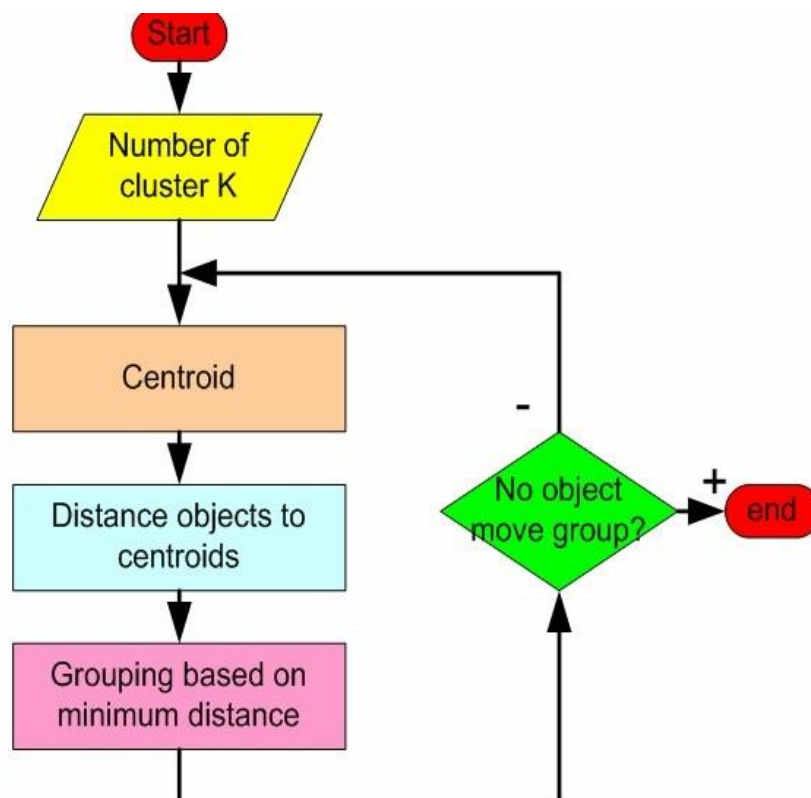
Data pre-processing



Removal of Negative nodes:



Clustering:



Methodology

An important problem that arises when we search for similar items of any kind is that there may be far too many pairs of items to test each pair for their degree of similarity, even if computing the similarity of any one pair can be made very easy. Only text based systems usually try for capturing sentiments where the similarity might vary from original when texts are tested against NLP.

The other way around is to assign singular nodes multiple dimension hands with specific codes sourced from common set. So that measuring similarity is bounded within texts and distances but not on sentiments.

Dark Matter Halo Mass Algorithm

Halo mass function is the main algorithm used in Hubble Space Telescope to recognise link between light sources found in dark sky.

The dark matter halo mass function (HMF) is a characteristic property of cosmological structure formation models, quantifying the number density of dark matter haloes per unit mass in the Universe. A key goal of current and planned large galaxy surveys is to measure the HMF and to use it to test theories of dark matter and dark energy. We present a new web application for calculating the HMF – the frontend HMFcalc and the engine hmf. HMFcalc has been designed to be flexible, efficient and easy to use, providing observational and theoretical astronomers alike with the means to explore standard functional forms of the HMF or to tailor their own. We outline the theoretical background needed to compute the HMF, we show how it has been implemented in hmf, and finally we provide worked examples that illustrate HMFcalc’s versatility as an analysis tool.

We have used the cosmological structure formation model to derive features and to tag them with multiple dimension hands.

Brief of the original algorithm:

A wealth of compelling observational evidence in a Universe whose matter content is predominantly dark (84%; cf. Ade et al., 2013) and nonbaryonic in nature (cf. Bergström, 2000). Theories of cosmological structure formation predict that dark matter clusters into massive gravitationally bound structures called haloes. The dark matter halo mass function (hereafter HMF) quantifies the number of these haloes per unit comoving volume of the Universe as a function of their mass. The HMF is sensitive to the cosmological parameters,

primarily the mass-energy density of dark matter Ω_c and dark energy Ω_Λ (e.g. Murray et al., 2013), but it also depends on the nature of the dark matter. The standard Cold Dark Matter (CDM) model predicts an HMF in which the number of haloes increases with decreasing halo mass M approximately as $M^{-1.8}$ (e.g. Lukić et al., 2007; Bhattacharya et al., 2011), whereas viable Warm Dark Matter (WDM) models predict fewer haloes than the CDM model at low masses (e.g. Schneider et al., 2013; Pacucci et al., 2013). The potential of the HMF as a probe of dark matter and dark energy is widely recognised (e.g. Tinker and Kravtsov, 2008; Vikhlinin et al., 2009) and is one of the key science drivers of current and planned future galaxy surveys (Driver, 2011; Pierre et al., 2011). Cosmological N-body simulations are now established as the tool for studying the HMF (cf. the recent review by Knebe et al., 2013), but the information contained in a simulation is usually distilled and recast in a more compact form. Usually this is the comoving number density of haloes per unit logarithm of the halo mass M ,

$$\frac{dn}{d \ln M} = M \cdot \frac{\rho_0}{M^2} f(\sigma) \left| \frac{d \ln \sigma}{d \ln M} \right|;$$

here σ and ρ_0 are the cosmology-dependent mass variance and mean density and $f(\sigma)$ represents the functional form that defines a particular HMF fit. Eq 1 is not difficult to compute, but neither is it straightforward.

A function is prepared on this context to measure temperature index of text data named HMFcalc.

HMFcalc can be used in a number of ways, including as • a standard against which to check one's own code; • an easy-to-use interface to generate HMFs against which to check observational/simulations data; and • a visually intuitive way to explore the effects of cosmology on the HMF.

The objective is to present a detailed overview of hmf and HMFcalc, describing its implementation and the underlying philosophy for this approach, as well as providing some worked examples that illustrate its usefulness and versatility. The paper is structured as follows. The theoretical background necessary to compute the HMF, setting out a compilation of HMF fitting functions drawn from the literature and demonstrating how the HMF differs in CDM and WDM models. Describe our implementation of hmf and HMFcalc and discuss the algorithms and methods used and present some worked examples using HMFcalc.

The Halo mass Function:

The HMF quantifies the number of dark matter haloes per unit mass per unit by calculating volume of the Universal light spectrum range.

$$\frac{dn}{d \ln M} = M \cdot \frac{\rho_0}{M^2} f(\sigma) \left| \frac{d \ln \sigma}{d \ln M} \right|$$

where $f(\sigma)$ is the fitting function that we shall return to shortly, ρ_0 is the mean density of the Universal light spectrum and σ is the rms variance of mass within a sphere of radius R that contains mass M ,

$$M = \frac{4\pi\rho_0}{3} R^3.$$

Mass variance is calculated via an integral

$$\sigma^2(R) = \frac{1}{2\pi^2} \int_0^\infty k^2 P(k) W^2(kR) dk$$

The right-most factor of Equation can be written as

$$\frac{d \ln \sigma}{d \ln M} = \frac{3}{2\sigma^2\pi^2 R^4} \int_0^\infty \frac{dW^2(kR)}{dM} \frac{P(k)}{k^2} dk$$

The window function and its derivative are functions of the product kR , but we evaluate Eqs 3 and 5 by integrating over k . For this reason, care must be taken when solving the integrals numerically to ensure that the results are converged. We demonstrate why in Fig 1, where we plot $\int_0^{kR} W^2(x) dx$ and $\int_0^{kR} W^2(x) dx$. The integral $\int_0^{kR} W^2(x) dx$ allows us to identify an upper limit on the minimum kR required for convergence; we want the range of kR for any R to have a minimum that bounds the non-zero parts of the function.

The primordial power spectrum, imprinted during the epoch of inflation during the first moments after the Big Bang, is expected to have a form $P_p(k) \propto k^n$. The transfer function quantifies how this primordial form is modified on different scales, and it is particularly sensitive to the nature of the dark matter and the baryon density parameter Ω_b . We use the public Code for Anisotropies in the

Microwave Background (CAMB) (Lewis et al., 2000) to compute our transfer functions.

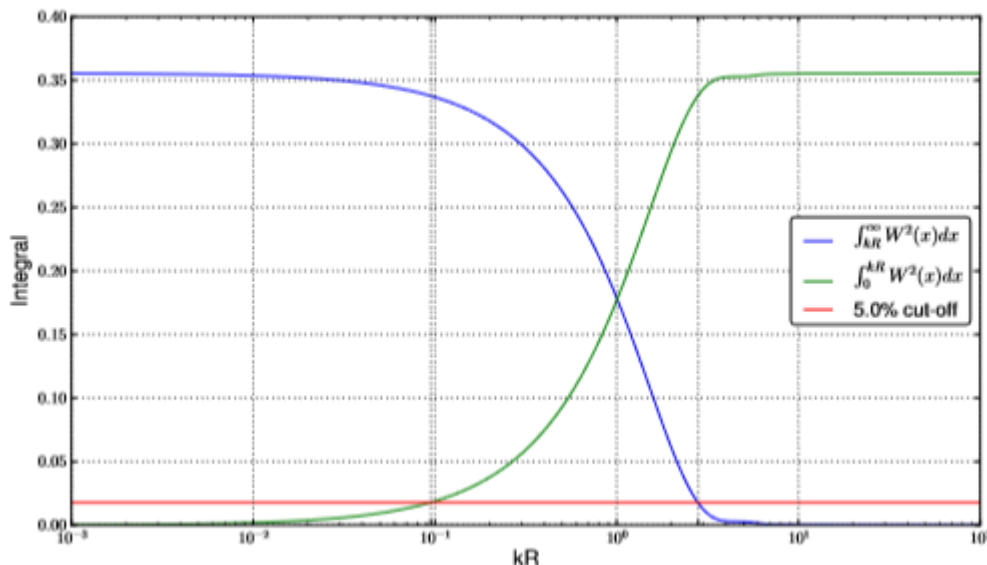


Fig.: HMF error vs time (generated in Jupyter using pyplot)

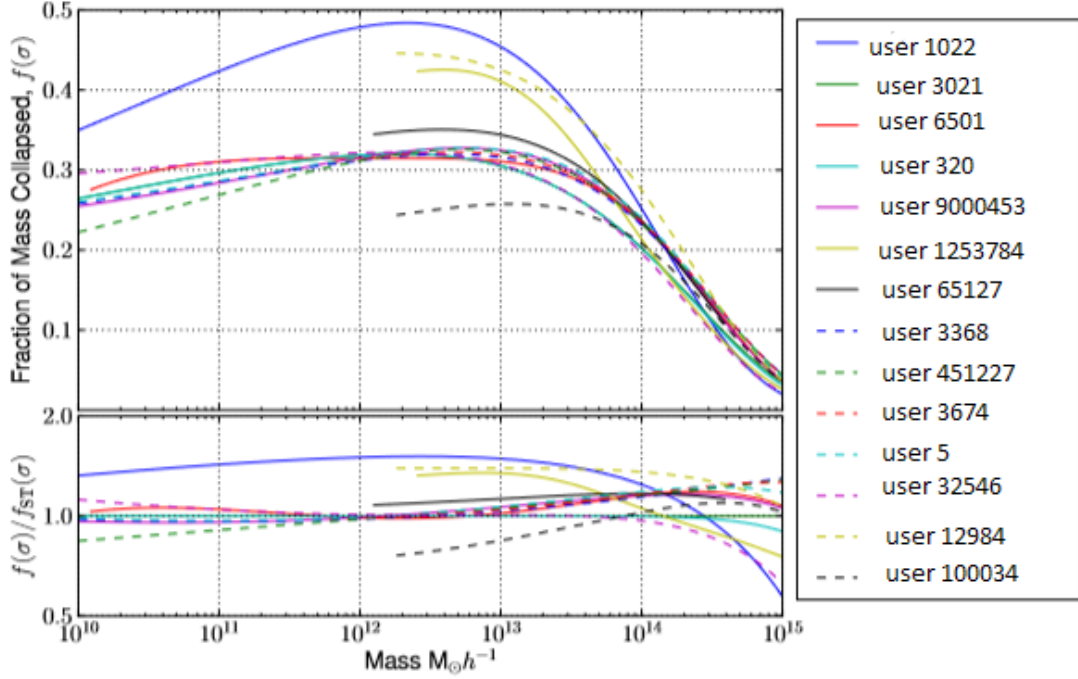
HMF Fitting:

Fitting algorithm works based upon a previous work by Press and Schechter (1974) (hereafter PS) and Bond et al. (1991) established a simple form for $f(\sigma)$ by assuming that haloes form by spherical collapse, finding

$$f(\sigma) = \sqrt{\frac{2}{\pi}} \frac{\delta_c}{\sigma} \exp\left(-\frac{\delta_c^2}{2\sigma^2}\right),$$

where $\delta_c \gg 1.686$ is the critical overdensity for spherical collapse. However, N-body simulations of cosmological structure formation have revealed that the PS form underestimates the abundance of higher mass haloes and overestimates the abundance of lower mass haloes. (e.g. Sheth et al., 2001; White, 2002; Lukić et al., 2007). Sheth et al. (2001) (hereafter ST) explored an extension to the PS formalism by considering ellipsoidal rather than spherical collapse and obtained a form for the mass function that is identical to Eq 1 but with a modified $f(\sigma)$. Subsequent studies have largely adopted the same philosophical approach of assuming that the HMF can be expressed in the form of Eq 1 and using $f(\sigma)$ to characterise the HMF. Table 1 provides a concise summary of the forms for $f(\sigma)$ that have appeared in the literature to date and which are included in

HMFcalc, and we list also the cosmology and mass and redshift ranges over which the fits have been made.



All fitting functions at redshift zero over a large mass range (limits placed as appropriate on each function). Lower: each fitting function divided by the Sheth-Tormen fit.

Warm-Dak Matter Fit:

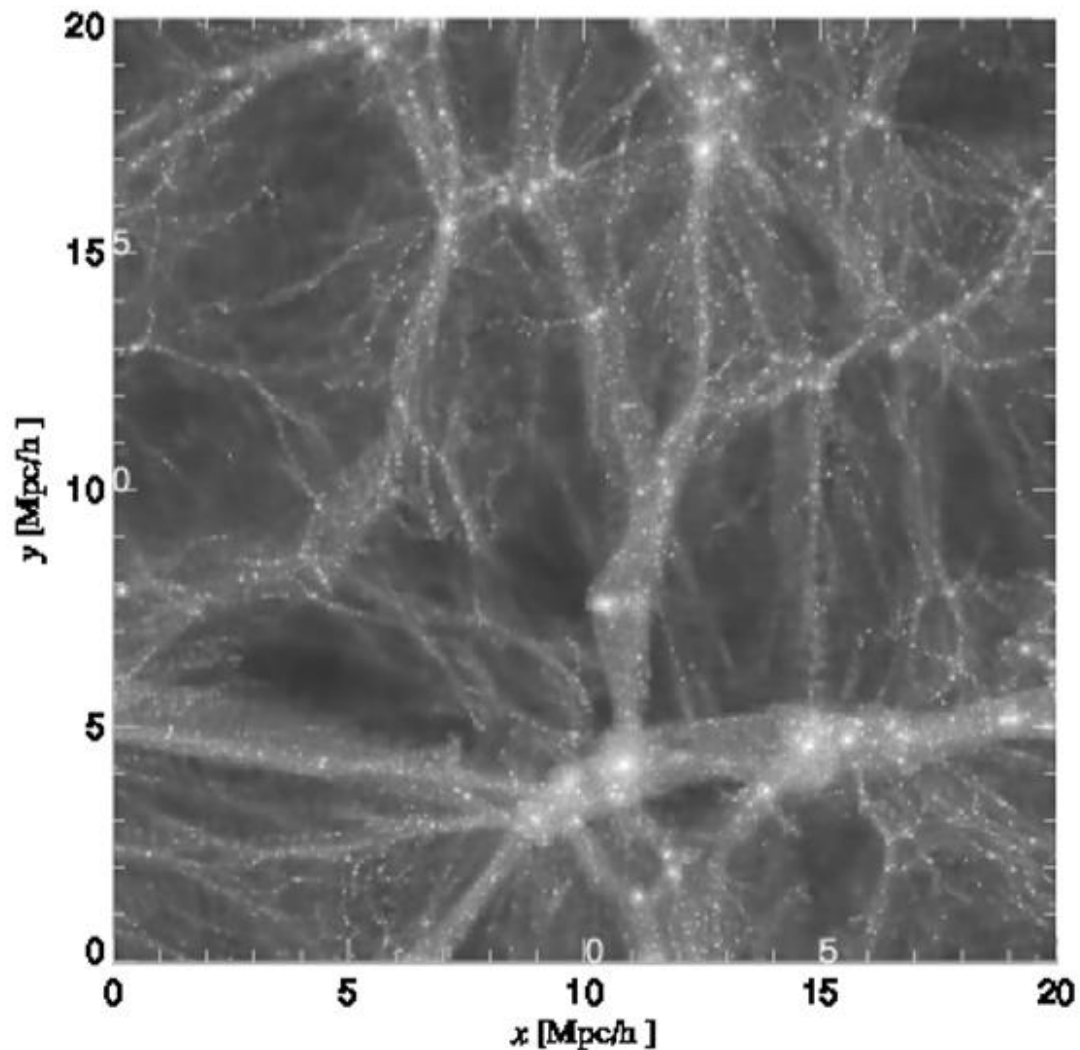
$$T_k^X = \left(1 + (\alpha k)^{2\nu}\right)^{-5/\nu},$$

With $\nu=1.2$

$$\alpha = 0.048 \left(\frac{\Omega_X}{0.4}\right)^{.15} \left(\frac{h}{.65}\right)^{1/3} \left(\frac{1}{m_X}\right)^{1.15} \left(\frac{1.5}{g_X}\right)^{.29}$$

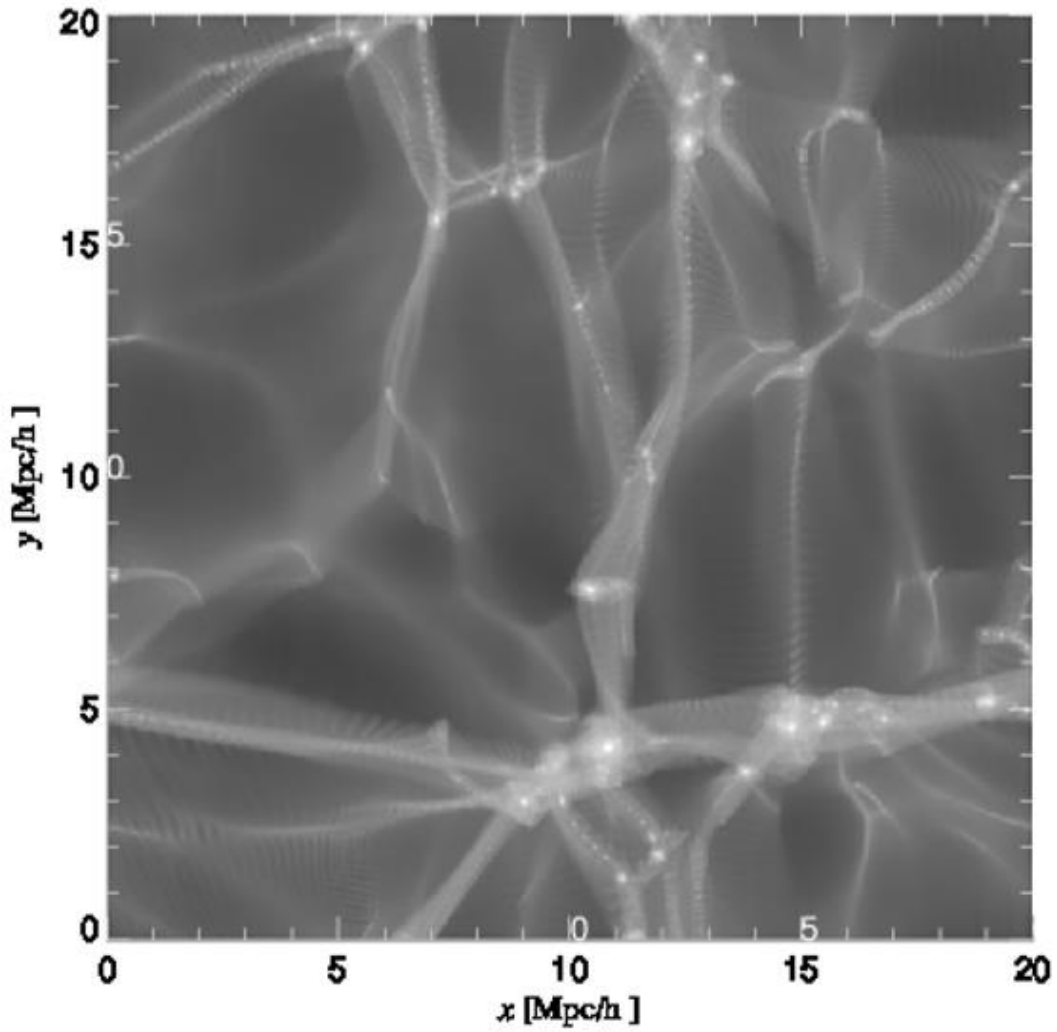
with Ω_X the current fractional density of the WDM particle (this can be taken as equivalent to the CDM density Ω_{cdm} in a single-species WDM model), m_X is the particle mass in keV, and g_X controls the abundance of the species relative to photons and has the fiducial value of 1.5 for a light neutrino. By default in HMFcalc, we assume that ν and g_X are set to their fiducial values and allow only a single-species model; the only free parameter that we allow is m_X .

Visual Impression:



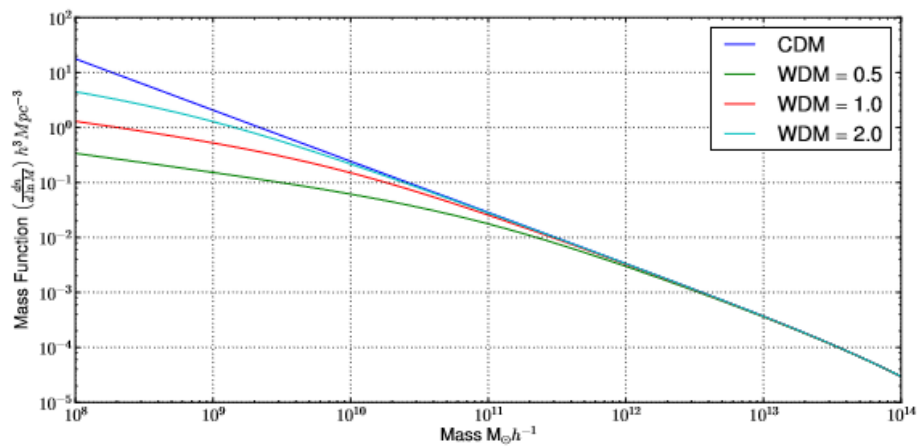
An image fragment of 0.5% of the original captured image by telescope. Visual impression of the projected dark matter density in a cosmological N-body simulations of a $20 h^{-1} \text{Mpc}$ box, modelling the growth of structure in a fiducial CDM model (left panel) and its WDM counterpart (right panel). For the WDM model we assume a particle mass of $m_X = 0.5 \text{ keV}/c^2$. Note the absence of small-scale structure (i.e. low mass dark matter haloes) in the WDM run compared to the CDM run.

After high-spectrum is taken as unique column of tag elements and run through a dimension-hand orientation process the captured image seemed better classified and it depicts real origin and negative pixels are removed.



In the output it can clearly observed that original light noise was cancelled out.

Here are the threshold batch test bench score:



K-means Clustering

K-means clustering is a method of vector quantization, originally from signal processing, that is popular for cluster analysis in data mining. k -means clustering aims to partition n observations into k clusters in which each observation belongs to the cluster with the nearest mean, serving as a prototype of the cluster.

The algorithm has a loose relationship to the k -nearest neighbor classifier, a popular machine learning technique for classification that is often confused with k -means because of the k in the name. One can apply the 1-nearest neighbor classifier on the cluster centers obtained by k -means to classify new data into the existing clusters. This is known as nearest centroid classifier.

Distance Measures:

Common distance measures include the Euclidean distance, the Euclidean squared distance and the Manhattan or City distance.

The Euclidean measure corresponds to the shortest geometric distance between two points.

$$d = \sqrt{\sum_{i=1}^N (x_i - y_i)^2}$$

A faster way of determining the distance is by use of the squared Euclidean distance which calculates the above distance squared, i.e.

$$d_{sq} = \sum_{i=1}^N (x_i - y_i)^2$$

The Manhattan measure calculates a distance between points based on a grid and is illustrated in Figure 1.1.

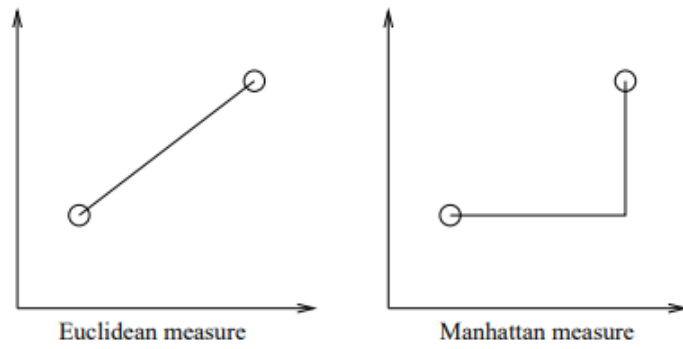


Figure 1.1: Comparison between the Euclidean and the Manhattan measure.

The following figures illustrate the K-means algorithm on a 2-dimensional data set.

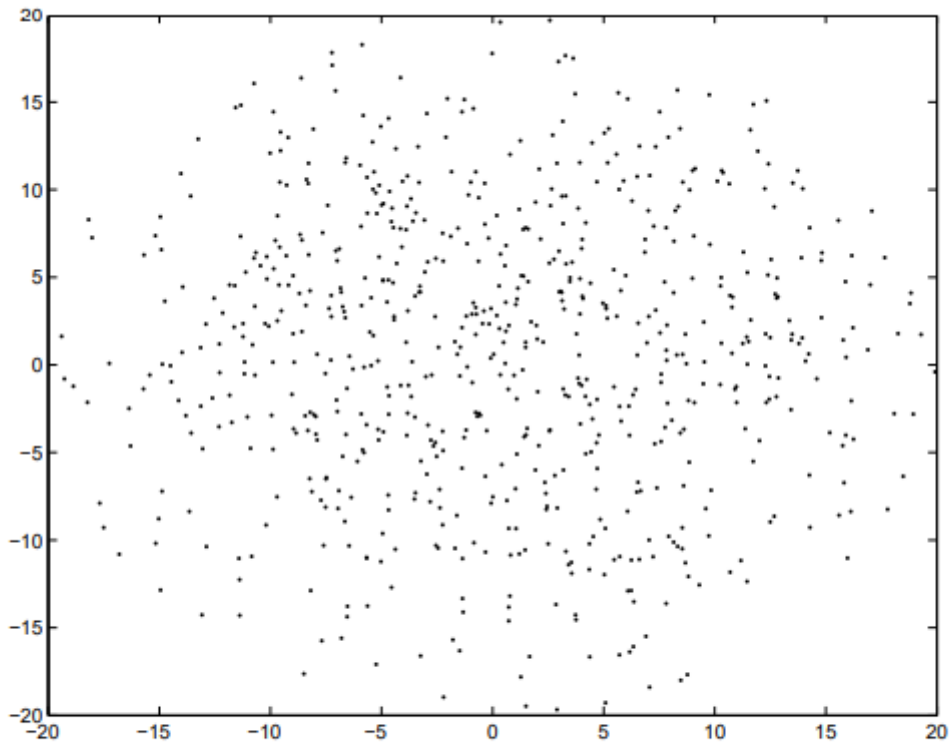


Figure 1.2: Example of signal data made from Gaussian White Noise.

Here the nodes are scattered in a space. Target is to cluster them according to features.

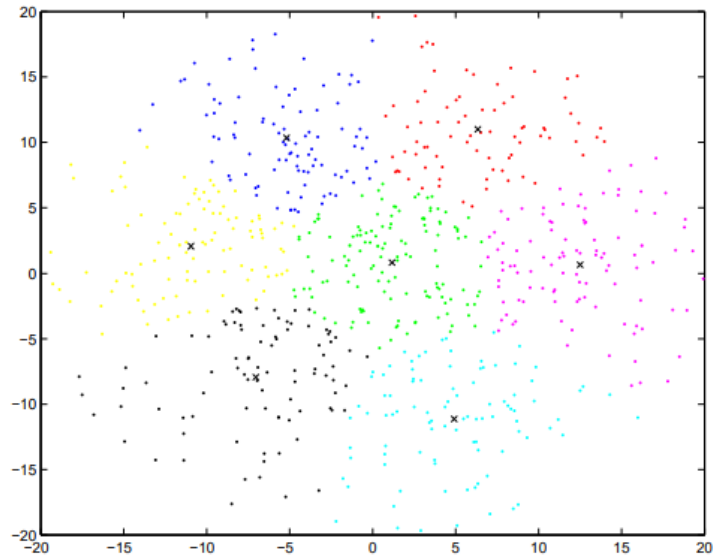


Figure 1.3: The signal data are separated into seven clusters. The centroids are marked with a cross.

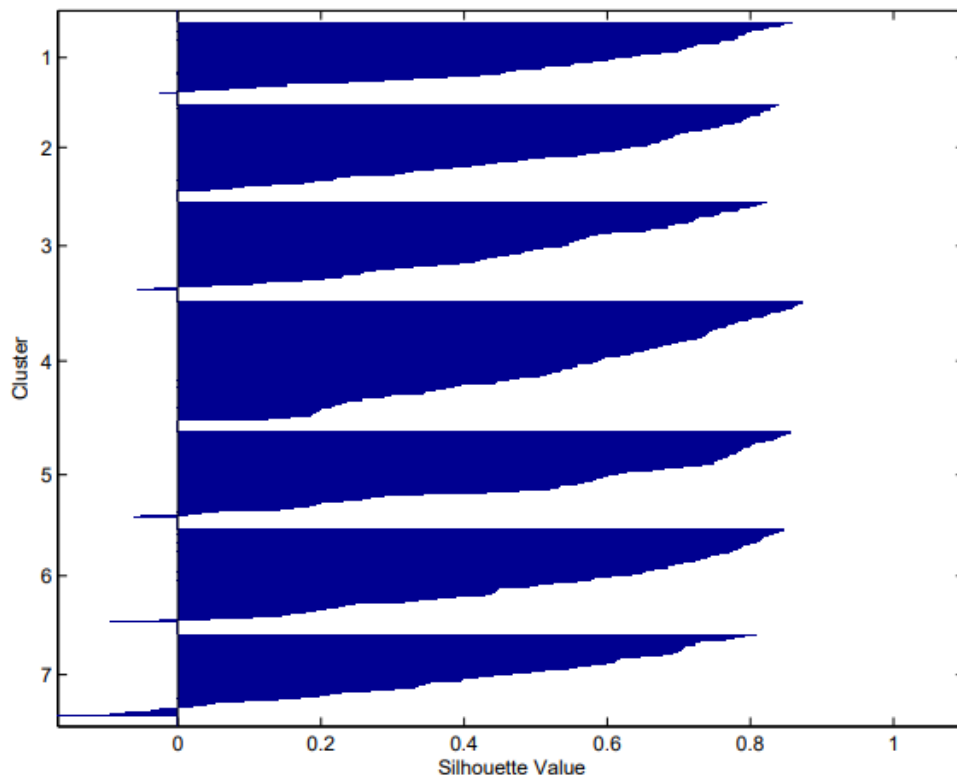


Figure 1.4: The Silhouette diagram shows how well the data are separated into the seven clusters. If the distance from one point to two centroids is the same, it means the point could belong to both centroids. The result is a conflict which gives a negative value in the Silhouette diagram. The positive part of the Silhouette diagram, shows that there is a clear separation of the points between the clusters.

K-Means Usage:

The main intuition behind our implementation is as follows.

All the nodes are potential candidates for the closest node at the root level. However, for the children of the root node, we may be able to prune the candidate set by using simple geometrical constraints. Clearly, each child node will literally have different candidate sets. Further, a given prototype may belong to the candidate set of several child nodes. This approach can be applied recursively till the size of the candidate set is one for each node. At this stage, all the patterns in the subspace represented by the subtree have the sole candidate as their closest prototype. Using this approach, we expect that the number of distance calculation for the first loop (in Figure 1) will be proportional to $n \times F(k, d)$ where $F(k, d)$ where $F(k, d)$ is much smaller than $f(k, d)$. This is because the distance calculation has to be performed only with internal nodes (representing many patterns) and not the patterns themselves in most cases. This approach can also be used to significantly reduce the time requirements for calculating the prototypes for the next iteration (second for loop in Figure 1). We also expect the time requirement for the second for loop to be proportional to $n \times F(k, d)$.

The improvements obtained using our approach are crucially dependent on obtaining good pruning methods for obtaining candidate sets for the next level.

The above strategy guarantees that no candidate is pruned if it can potentially be closer than any other candidate prototype to a given subspace. Our algorithm is based on organizing the pattern vectors so that one can find all the patterns which are closest to a given prototype efficiently. In the first phase of the algorithm, we build a k-d tree to organize the pattern vectors. The root of such a tree represents all the patterns, while the children of the root represent subsets of the patterns completely contained in subspaces (Boxes). The nodes at the lower levels represent smaller boxes. For building the k-d tree, there are several competing choices which affect the overall structure.

1. Choice of dimension used for performing the split: One option is to choose a common dimension across all the nodes at the same level of the tree. The dimensions are chosen in a round-robin fashion for different levels as we go down the tree. The second option is to use the splitting dimension with the longest length.
2. Choice of splitting point along the chosen dimension: We tried two approaches based on choosing the central splitting point or median splitting point. The former divides the splitting dimensions into two equal

parts (by width) while the latter divides the dimensions such that there are equal number of patterns on either side. We will refer to these approaches as midpoint-based and median-based approaches respectively. Clearly, the cost of the median-based approach is slightly higher as it requires calculation of the median.

Algorithm in use:

function Direct-k-means()

Initialize k prototypes (w_1, \dots, w_k) such that $w_j = i_l, j \in \{1, \dots, k\}, l \in \{1, \dots, n\}$

Each cluster C_j is associated with prototype w_j

Repeat

for each input vector i_l , where $l \in \{1, \dots, n\}$,
do

Assign i_l to the cluster C_{j^*} with nearest prototype w_{j^*}
(i.e., $|i_l - w_{j^*}| \leq |i_l - w_j|, j \in \{1, \dots, k\}$)

for each cluster C_j , where $j \in \{1, \dots, k\}$, *do*

Update the prototype w_j to be the centroid of all samples currently in C_j , so that $w_j = \sum_{i_l \in C_j} i_l / |C_j|$

Compute the error function:

$$E = \sum_{j=1}^k \sum_{i_l \in C_j} |i_l - w_j|^2$$

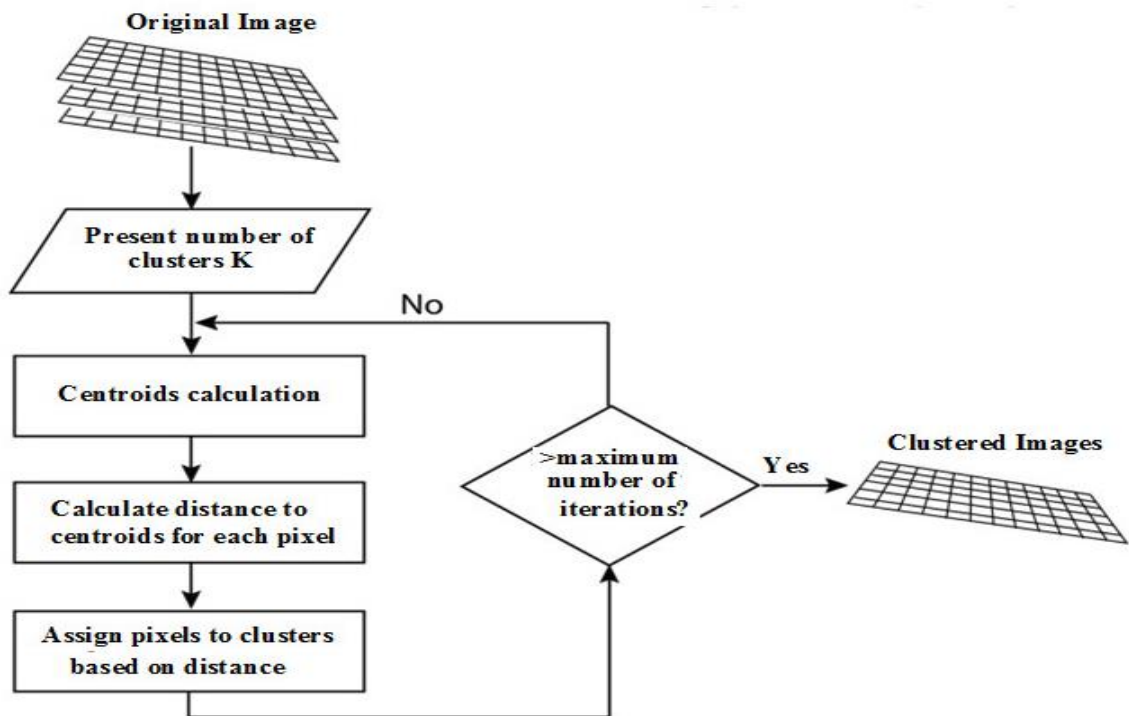
Until E does not change significantly or cluster membership no longer changes

```

function TraverseTree(node,  $\bar{p}$ , l, d)
  Alive = Pruning(node,  $\bar{p}$ , l, d)
  if | Alive | = 1 then
    /* All the points in node belong to the alive
       cluster */
    Update the centroid's statistics based on the in-
      formation stored in the node
    return
  if node is a leaf then
    for each point in node
      Find the nearest prototype  $p_i$ 
      Assign point to  $p_i$ 
      Update the centroid's statistics
    return
  for each child node do
    TraverseTree(child, Alive, | Alive |, d)

```

Basic Flowchart of K-means Standard Algorithm:



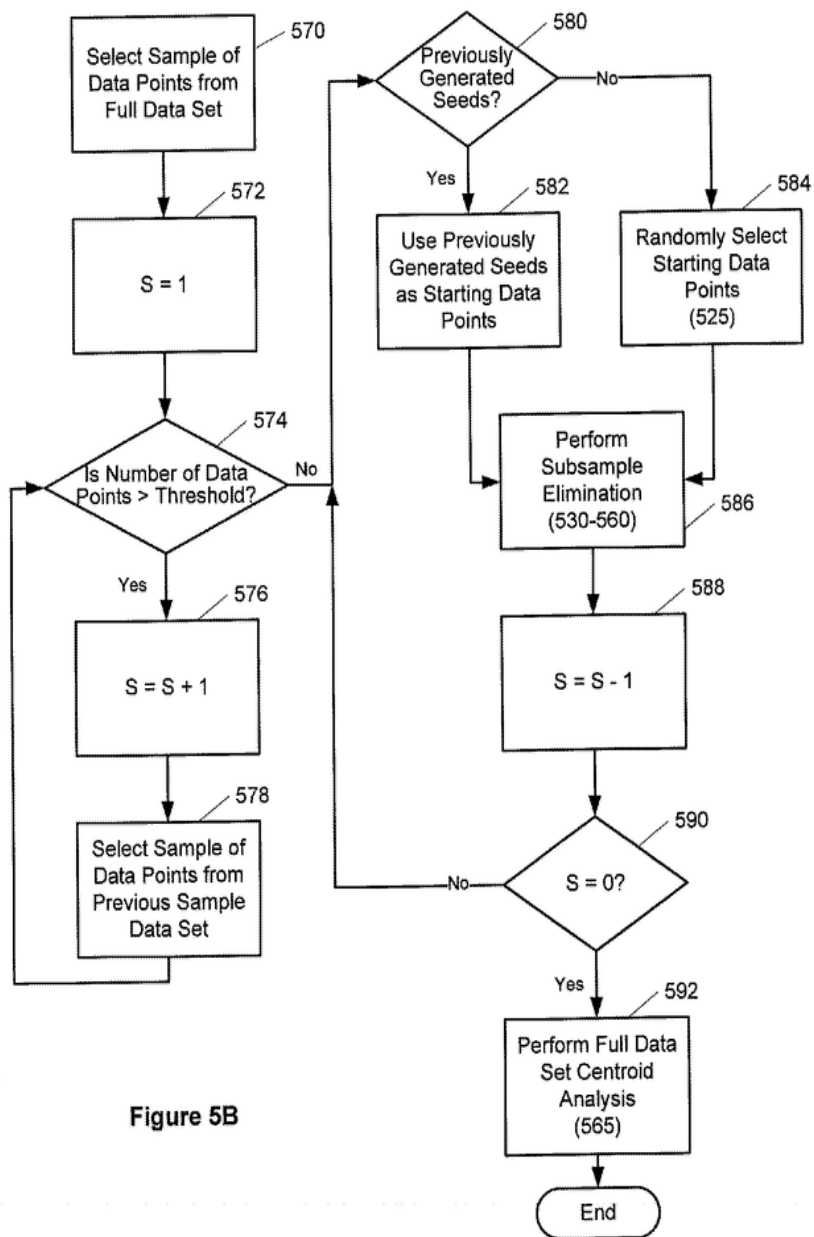
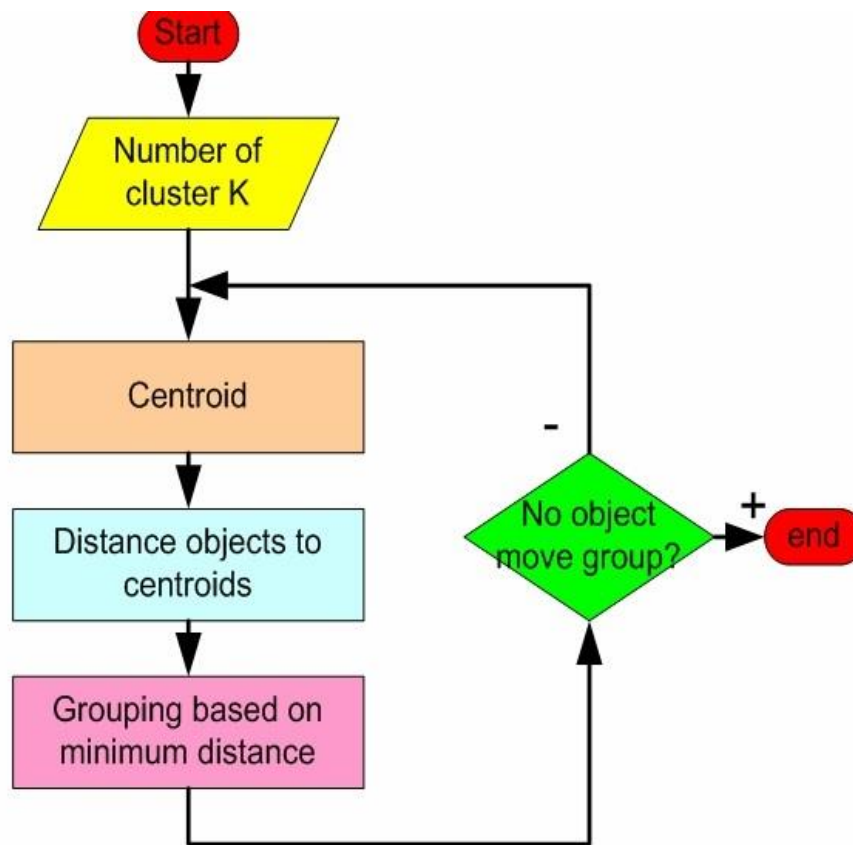


Figure 5B

Basic Diagram of K-Means:



Implementation

K-Means code:

```
import math
import random

plotly = False
try:
    import plotly
    from plotly.graph_objs import Scatter, Scatter3d, Layout
except ImportError:
    print "INFO: Plotly is not installed, plots will not be
generated."

def main():
    # How many points are in our dataset?
    num_points = 20

    # For each of those points how many dimensions do they
have?
    # Note: Plotting will only work in two or three
dimensions
    dimensions = 2

    # Bounds for the values of those points in each dimension
    lower = 0
    upper = 200

    # The K in k-means. How many clusters do we assume exist?
    num_clusters = 3

    # When do we say the optimization has 'converged' and
stop updating clusters
    cutoff = 0.2

    # Generate some points to cluster
    points = [
        makeRandomPoint(dimensions, lower, upper) for i in
xrange(num_points)
    ]

    # Cluster those data!
    clusters = kmeans(points, num_clusters, cutoff)

    # Print our clusters
    for i, c in enumerate(clusters):
        for p in c.points:
            print " Cluster: ", i, "\t Point :", p

    # Display clusters using plotly for 2d data
    if dimensions in [2, 3] and plotly:
        print "Plotting points, launching browser ..."
        plotClusters(clusters, dimensions)

class Point(object):
    '''
    A point in n dimensional space
```

```

'''
def __init__(self, coords):
    '''
    coords - A list of values, one per dimension
    '''

    self.coords = coords
    self.n = len(coords)

def __repr__(self):
    return str(self.coords)

class Cluster(object):
    '''
    A set of points and their centroid
    '''

    def __init__(self, points):
        '''
        points - A list of point objects
        '''

        if len(points) == 0:
            raise Exception("ERROR: empty cluster")

        # The points that belong to this cluster
        self.points = points

        # The dimensionality of the points in this cluster
        self.n = points[0].n

        # Assert that all points are of the same
dimensionality
        for p in points:
            if p.n != self.n:
                raise Exception("ERROR: inconsistent
dimensions")

        # Set up the initial centroid (this is usually based
off one point)
        self.centroid = self.calculateCentroid()

    def __repr__(self):
        '''
        String representation of this object
        '''
        return str(self.points)

    def update(self, points):
        '''
        Returns the distance between the previous centroid
and the new after
recalculating and storing the new centroid.

Note: Initially we expect centroids to shift around a
lot and then
gradually settle down.
'''
        old_centroid = self.centroid
        self.points = points
        self.centroid = self.calculateCentroid()

```

```

        shift = getDistance(old_centroid, self.centroid)
        return shift

    def calculateCentroid(self):
        """
        Finds a virtual center point for a group of n-
        dimensional points
        """
        numPoints = len(self.points)
        # Get a list of all coordinates in this cluster
        coords = [p.coords for p in self.points]
        # Reformat that so all x's are together, all y's etc.
        unzipped = zip(*coords)
        # Calculate the mean for each dimension
        centroid_coords = [math.fsum(dList)/numPoints for
        dList in unzipped]

        return Point(centroid_coords)

def kmeans(points, k, cutoff):
    # Pick out k random points to use as our initial
    centroids
    initial = random.sample(points, k)

    # Create k clusters using those centroids
    # Note: Cluster takes lists, so we wrap each point in a
    list here.
    clusters = [Cluster([p]) for p in initial]

    # Loop through the dataset until the clusters stabilize
    loopCounter = 0
    while True:
        # Create a list of lists to hold the points in each
        cluster
        lists = [[] for _ in clusters]
        clusterCount = len(clusters)

        # Start counting loops
        loopCounter += 1
        # For every point in the dataset ...
        for p in points:
            # Get the distance between that point and the
            centroid of the first
            # cluster.
            smallest_distance = getDistance(p,
            clusters[0].centroid)

            # Set the cluster this point belongs to
            clusterIndex = 0

            # For the remainder of the clusters ...
            for i in range(clusterCount - 1):
                # calculate the distance of that point to
                each other cluster's
                # centroid.
                distance = getDistance(p,
                clusters[i+1].centroid)
                # If it's closer to that cluster's centroid

```

```

update what we
    # think the smallest distance is
    if distance < smallest_distance:
        smallest_distance = distance
        clusterIndex = i+1
    # After finding the cluster the smallest distance
away
    # set the point to belong to that cluster
    lists[clusterIndex].append(p)

    # Set our biggest_shift to zero for this iteration
    biggest_shift = 0.0

    # For each cluster ...
    for i in range(clusterCount):
        # Calculate how far the centroid moved in this
iteration
        shift = clusters[i].update(lists[i])
        # Keep track of the largest move from all cluster
centroid updates
        biggest_shift = max(biggest_shift, shift)

    # If the centroids have stopped moving much, say
we're done!
    if biggest_shift < cutoff:
        print "Converged after %s iterations" %
loopCounter
        break
    return clusters

def getDistance(a, b):
    '''
    Euclidean distance between two n-dimensional points.

https://en.wikipedia.org/wiki/Euclidean\_distance#n\_dimensions
    Note: This can be very slow and does not scale well
    '''
    if a.n != b.n:
        raise Exception("ERROR: non comparable points")

    accumulatedDifference = 0.0
    for i in range(a.n):
        squareDifference = pow((a.coords[i]-b.coords[i]), 2)
        accumulatedDifference += squareDifference
    distance = math.sqrt(accumulatedDifference)

    return distance

def makeRandomPoint(n, lower, upper):
    '''
    Returns a Point object with n dimensions and values
between lower and
upper in each of those dimensions
    '''
    p = Point([random.uniform(lower, upper) for _ in
range(n)])
    return p

def plotClusters(data, dimensions):

```

```

'''
This uses the plotly offline mode to create a local HTML
file.
This should open your default web browser.
'''
if dimensions not in [2, 3]:
    raise Exception("Plots are only available for 2 and 3
dimensional data")

# Convert data into plotly format.
traceList = []
for i, c in enumerate(data):
    # Get a list of x,y coordinates for the points in
this cluster.
    cluster_data = []
    for point in c.points:
        cluster_data.append(point.coords)

    trace = {}
    centroid = {}
    if dimensions == 2:
        # Convert our list of x,y's into an x list and a
y list.

        trace['x'], trace['y'] = zip(*cluster_data)
        trace['mode'] = 'markers'
        trace['marker'] = {}
        trace['marker']['symbol'] = i
        trace['marker']['size'] = 12
        trace['name'] = "Cluster " + str(i)
        traceList.append(Scatter(**trace))
        # Centroid (A trace of length 1)
        centroid['x'] = [c.centroid.coords[0]]
        centroid['y'] = [c.centroid.coords[1]]
        centroid['mode'] = 'markers'
        centroid['marker'] = {}
        centroid['marker']['symbol'] = i
        centroid['marker']['color'] = 'rgb(200,10,10)'
        centroid['name'] = "Centroid " + str(i)
        traceList.append(Scatter(**centroid))
    else:
        symbols = [
            "circle",
            "square",
            "diamond",
            "circle-open",
            "square-open",
            "diamond-open",
            "cross", "x"
        ]
        symbol_count = len(symbols)
        if i > symbol_count:
            print "Warning: Not enough marker symbols to
go around"

        # Convert our list of x,y,z's separate lists.
        trace['x'], trace['y'], trace['z'] =
zip(*cluster_data)

```

```

        trace['mode'] = 'markers'
        trace['marker'] = {}
        trace['marker']['symbol'] = symbols[i]
        trace['marker']['size'] = 12
        trace['name'] = "Cluster " + str(i)
        traceList.append(Scatter3d(**trace))
        # Centroid (A trace of length 1)
        centroid['x'] = [c.centroid.coords[0]]
        centroid['y'] = [c.centroid.coords[1]]
        centroid['z'] = [c.centroid.coords[2]]
        centroid['mode'] = 'markers'
        centroid['marker'] = {}
        centroid['marker']['symbol'] = symbols[i]
        centroid['marker']['color'] = 'rgb(200,10,10)'
        centroid['name'] = "Centroid " + str(i)
        traceList.append(Scatter3d(**centroid))

    title = "K-means clustering with %s clusters" %
str(len(data))
    plotly.offline.plot({
        "data": traceList,
        "layout": Layout(title=title)
    })

if __name__ == "__main__":
    main()

```

Halo Mass Function Codes:

Attributes.py

```
attribute.py x
1
2 from __future__ import absolute_import
3 from __future__ import division
4 from __future__ import print_function
5
6
7 class Attributes(object):
8     def __init__(self, num_feature_cat=0, feature_cat=None,
9                 num_text_feat=0, feature_mulhot=None, mulhot_max_length=None,
10                mulhot_starts=None, mulhot_lengths=None,
11                v_sizes_cat=None, v_sizes_mulhot=None,
12                embedding_size_list_cat=None):
13         self.num_features_cat = num_feature_cat
14         self.num_features_mulhot = num_text_feat
15         self.features_cat = feature_cat
16         self.features_mulhot = feature_mulhot
17         # self.mulhot_max_length = mulhot_max_length
18         self.mulhot_starts = mulhot_starts
19         self.mulhot_lengths = mulhot_lengths
20         self._embedding_classes_list_cat = v_sizes_cat
21         self._embedding_classes_list_mulhot = v_sizes_mulhot
22         return
23
24     def set_model_size(self, sizes, opt=0):
25         if isinstance(sizes, list):
26             if opt == 0:
27                 assert(len(sizes) == self.num_features_cat)
28                 self._embedding_size_list_cat = sizes
29             else:
30                 assert(len(sizes) == self.num_features_mulhot)
31                 self._embedding_size_list_mulhot = sizes
32         elif isinstance(sizes, int):
33             self._embedding_size_list_cat = [sizes] * self.num_features_cat
34             self._embedding_size_list_mulhot = [sizes] * self.num_features_mulhot
35         else:
36             print('error: sizes need to be list or int')
37             exit(0)
38         return
39
40     def set_target_prediction(self, features_cat_tr, full_values_tr,
41                             full_segids_tr, full_lengths_tr):
42         # TODO: move these indices outside this class
43         self.full_cat_tr = features_cat_tr
44         self.full_values_tr = full_values_tr
45         self.full_segids_tr = full_segids_tr
46         self.full_lengths_tr = full_lengths_tr
47         return
48
49     # def get_item_last_index(self):
50     #     return len(self.features_cat[0]) - 1
51
52     def overview(self, out=None):
```

```

52 def overview(self, out=None):
53     def p(val):
54         if out:
55             out(val)
56         else:
57             print(val)
58     p('# of categorical attributes: {}'.format(self.num_features_cat))
59     p('# of multi-hot attributes: {}'.format(self.num_features_mulhot))
60     p('====attributes values====')
61     if self.num_features_cat > 0:
62         p('\tinput categorical:')
63         p('\t{}'.format(self.features_cat))
64         if hasattr(self, 'full_cat_tr'):
65             p('\toutput categorical:')
66             p('\t{}'.format(self.full_cat_tr))
67     if self.num_features_mulhot > 0:
68         p('\tinput multi-hot:')
69         p('\t values: {}'.format(self.features_mulhot))
70         p('\t starts:{}'.format(self.mulhot_starts))
71         p('\t length:{}'.format(self.mulhot_lengths))
72         if hasattr(self, 'full_values_tr'):
73             p('\toutput multi-hot:')
74             p('\t values:{}'.format(self.full_values_tr))
75             p('\t starts:{}'.format(self.full_segids_tr))
76             p('\t length:{}'.format(self.full_lengths_tr))
77     p('\n')
78

```

Embed_attribute.py

```

from __future__ import absolute_import
from __future__ import division
from __future__ import print_function

```

```

import numpy as np
from six.moves import xrange # pylint: disable=redefined-builtin
import tensorflow as tf
from tensorflow.python.framework import ops
from tensorflow.python.ops import variable_scope as vs
from tensorflow.python.ops import init_ops
from tensorflow.python.ops import embedding_ops
from tensorflow.python.ops import array_ops
from tensorflow.python.ops.embedding_ops import embedding_lookup as lookup
import itertools

```

```

from mulhot_index import *

```

```

class EmbeddingAttribute(object):
    def __init__(self, user_attributes, item_attributes, mb, n_sampled,
        input_steps=0, item_output=False,

```



```

item_ind2logit_ind=None, logit_ind2item_ind=None, indices_item=None,
devices=['/gpu:0']):
self.user_attributes = user_attributes
self.item_attributes = item_attributes
self.batch_size = mb
self.n_sampled = n_sampled
self.input_steps = input_steps
self.item_output = item_output # whether to use separate embedding for item output
self.num_item_features = (item_attributes.num_features_cat +
    item_attributes.num_features_mulhot)
self.reuse_item_tr = None

self.item_ind2logit_ind = item_ind2logit_ind
self.logit_ind2item_ind = logit_ind2item_ind
if logit_ind2item_ind is not None:
    self.logit_size = len(logit_ind2item_ind)
if indices_item is not None:
    self.indices_item = indices_item
else:
    self.indices_item = range(self.logit_size)
# self.logit_size_test = logit_size_test
self.mask = {}
self.zero_logits = {}
self.pos_indices = {}
self.l_true = {}
self.l_false = {}

self.devices = devices

self.att = {}
self._init_attributes(user_attributes, name='user', device=devices[0])
self._init_attributes(item_attributes, name='item', device=devices[0])
if self.item_output:
    self._init_attributes(item_attributes, name='item_output',
        device=devices[-1])

# user embeddings
self.user_embs_cat, self.user_embs_mulhot = self._embedded(user_attributes,
    prefix='user', device=devices[0])
#item embeddings
self.item_embs_cat, self.item_embs_mulhot = self._embedded(item_attributes,
    prefix='item', transpose=False, device=devices[0])
self.i_biases_cat, self.i_biases_mulhot = self._embedded_bias(
    item_attributes, 'item', device=devices[0])
if item_output:
    self.item_embs2_cat, self.item_embs2_mulhot = self._embedded(

```

```

    item_attributes, prefix='item_output', transpose=False, device=devices[-1])
self.i_biases2_cat, self.i_biases2_mulhot = self._embedded_bias(
    item_attributes, 'item_output', device=devices[-1])

# input users
self.u_indices = {}
self.u_indices['input'] = self._placeholders('user', 'input', mb, device=devices[0])

self.i_indices = {}

# item -- positive/negative sample indices
print("construct positive/negative items/scores ")
self.i_indices['pos'] = self._placeholders('item', 'pos', mb, device=devices[0])
self.i_indices['neg'] = self._placeholders('item', 'neg', mb, device=devices[0])

# mini-batch item candidate pool
print("construct mini-batch item candidate pool")
if self.n_sampled is not None:
    self.i_indices['sampled_pass'] = self._placeholders('item', 'sampled',
        self.n_sampled, device=devices[-1])

# input items (for lstm etc)
print("construct input item")
for step in xrange(input_steps):
    name_ = 'input{ }'.format(step)
    self.i_indices[name_] = self._placeholders('item', name_, mb, device=devices[0])

# item for prediction
""" full version """
with tf.device(devices[-1]):
    ia = item_attributes
    print("construct full prediction layer")
    indices_cat, indices_mulhot, segids_mulhot, lengths_mulhot = [],[],[],[]
    for i in xrange(ia.num_features_cat):
        indices_cat.append(tf.constant(ia.full_cat_tr[i]))
    for i in xrange(ia.num_features_mulhot):
        indices_mulhot.append(tf.constant(ia.full_values_tr[i]))
        segids_mulhot.append(tf.constant(ia.full_segids_tr[i]))
        lengths_mulhot.append(tf.constant(ia.full_lengths_tr[i]))
    self.i_indices['full'] = (indices_cat, indices_mulhot, segids_mulhot,
        lengths_mulhot)

""" sampled version """
print("sampled prediction layer")
if self.n_sampled is not None:
    prefix = 'item_output' if self.item_output else 'item'

```

```

self.i_indices['sampled'] = self._var_indices(self.n_sampled,
      device=devices[-1])
self.update_sampled = self._pass_sampled_items(prefix, device=devices[-1])
return

```

```

def _var_indices(self, size, name='sampled', opt='item', device='/gpu:0'):
    cat_indices, mulhot_indices, mulhot_segids, mulhot_lengths = [], [], [], []
    att = self.item_attributes
    with tf.device(device):
        init_int32 = tf.constant(0)
        for i in xrange(att.num_features_cat):
            cat_indices.append(tf.get_variable(dtype = tf.int32,
                name = "var{}_{}_cat_ind_{}".format(opt, name, i), trainable=False,
                initializer=tf.zeros([size],dtype=tf.int32)))
        for i in xrange(att.num_features_mulhot):
            l1 = len(att.full_values_tr[i])
            mulhot_indices.append(tf.get_variable(dtype = tf.int32, trainable=False,
                initializer=tf.zeros([l1],dtype=tf.int32),
                name = "var{}_{}_mulhot_ind_{}".format(opt, name, i)))
            l2 = len(att.full_segids_tr[i])
            assert(l1==l2), 'length of indices/segids should be the same %d/%d'%(l1,l2)
            mulhot_segids.append(tf.get_variable(dtype = tf.int32, trainable=False,
                initializer=tf.zeros([l2],dtype=tf.int32),
                name = "var{}_{}_mulhot_seg_{}".format(opt, name, i)))
            mulhot_lengths.append(tf.get_variable(dtype = tf.float32, shape= [size, 1],
                name = "var{}_{}_mulhot_len_{}".format(opt, name, i), trainable=False))
    return (cat_indices, mulhot_indices, mulhot_segids, mulhot_lengths)

```

```

def _placeholders(self, opt, name, size, device='/gpu:0'):
    with tf.device(device):
        r = tf.placeholder(tf.int32, shape=[size], name = "{}_{}_ind".format(opt,
            name))
    return r

```

```

def get_prediction(self, latent, pool='full', device='/gpu:0', output_feat=1):
    """
    output_feat: in prediction stage
    0: not using attributes
    1: using attributes, use mean to combine multi-hot features
    2: using attributes, use max to combine multi-hot features
    3: same as 2, but softmax (instead of max)
    """
    # compute inner product between item_hidden and {user_feature_embedding}
    # then lookup to compute logits
    with tf.device(device):
        out_layer = self.i_indices[pool]

```

```

indices_cat, indices_mulhot, segids_mulhot, lengths_mulhot = out_layer
innerps = []

n1 = 1 if output_feat == 0 else self.item_attributes.num_features_cat
n2 = 0 if output_feat == 0 else self.item_attributes.num_features_mulhot

for i in xrange(n1):
    item_emb_cat = self.item_embs2_cat[i] if self.item_output else self.item_embs_cat[i]
    i_biases_cat = self.i_biases2_cat[i] if self.item_output else self.i_biases_cat[i]
    u = latent[i] if isinstance(latent, list) else latent
    inds = indices_cat[i]
    innerp = tf.matmul(item_emb_cat, tf.transpose(u)) + i_biases_cat # Vf by mb
    innerps.append(lookup(innerp, inds)) # V by mb
    offset = self.item_attributes.num_features_cat

for i in xrange(n2):
    item_embs_mulhot = self.item_embs2_mulhot[i] if self.item_output else
self.item_embs_mulhot[i]
    item_biases_mulhot = self.i_biases2_mulhot[i] if self.item_output else
self.i_biases_mulhot[i]
    u = latent[i+offset] if isinstance(latent, list) else latent
    lengs = lengths_mulhot[i]
    if pool == 'full':
        inds = indices_mulhot[i]
        segids = segids_mulhot[i]
        V = self.logit_size
    else:
        inds = tf.slice(indices_mulhot[i], [0], [self.sampled_mulhot_l[i]])
        segids = tf.slice(segids_mulhot[i], [0], [self.sampled_mulhot_l[i]])
        V = self.n_sampled
    innerp = tf.add(tf.matmul(item_embs_mulhot, tf.transpose(u)),
        item_biases_mulhot)

if output_feat == 1:
    innerps.append(tf.div(tf.unsorted_segment_sum(lookup(innerp,
        inds), segids, V), lengs))
elif output_feat == 2:
    innerps.append(tf.segment_max(lookup(innerp, inds), segids))
elif output_feat == 3:
    score_max = tf.reduce_max(innerp)
    innerp = tf.subtract(innerp, score_max)
    innerps.append(score_max + tf.log(1 + tf.unsorted_segment_sum(tf.exp(
        lookup(innerp, inds)), segids, V)))
else:
    print('Error: Attribute combination not implemented!')
    exit(1)

```

```

    logits = tf.transpose(tf.reduce_mean(innerps, 0))
    return logits

def get_target_score(self, latent, inds, device='/gpu:0'):
    """ TODO: max-pooling bug"""
    item_emb_cat = self.item_embs2_cat if self.item_output else self.item_embs_cat
    i_biases_cat = self.i_biases2_cat if self.item_output else self.i_biases_cat
    item_embs_mulhot = self.item_embs2_mulhot if self.item_output else
self.item_embs_mulhot
    item_biases_mulhot = self.i_biases2_mulhot if self.item_output else self.i_biases_mulhot

    cat_l, mulhot_l, i_bias = self._get_embedded(item_emb_cat, item_embs_mulhot,
        i_biases_cat, item_biases_mulhot, inds, self.batch_size,
        self.item_attributes, 'item', concatenation=False, device=device)
    with tf.device(device):
        target_item_emb = tf.reduce_mean(cat_l + mulhot_l, 0)
        return tf.reduce_sum(tf.multiply(latent, target_item_emb), 1) + i_bias

def get_batch_user(self, keep_prob, concat=True, no_id=False, device='/gpu:0'):
    u_inds = self.u_indices['input']
    with tf.device(device):
        if concat:
            embedded_user, user_b = self._get_embedded(self.user_embs_cat,
                self.user_embs_mulhot, b_cat=None, b_mulhot=None, inds=u_inds,
                mb=self.batch_size, attributes=self.user_attributes, prefix='user',
                concatenation=concat, no_id=no_id, device=device)
        else:
            user_cat, user_mulhot, user_b = self._get_embedded(
                self.user_embs_cat, self.user_embs_mulhot, b_cat=None, b_mulhot=None,
                inds=u_inds, mb=self.batch_size, attributes=self.user_attributes,
                prefix='user', concatenation=concat, no_id=no_id, device=device)
            embedded_user = tf.reduce_mean(user_cat + user_mulhot, 0)
            embedded_user = tf.nn.dropout(embedded_user, keep_prob)
    return embedded_user, user_b

def get_batch_item(self, name, batch_size, concat=False, keep_prob=1.0,
    no_attribute = False, device='/gpu:0'):
    assert(name in self.i_indices)
    assert(keep_prob == 1.0), 'otherwise not implemented'
    i_inds = self.i_indices[name]
    if concat:
        return self._get_embedded(self.item_embs_cat, self.item_embs_mulhot,
            self.i_biases_cat, self.i_biases_mulhot, i_inds, batch_size,
            self.item_attributes, 'item', True,
            no_attribute=no_attribute, device=device)

```

```

else:
    item_cat, item_mulhot, item_b = self._get_embedded(self.item_embs_cat,
        self.item_embs_mulhot, self.i_biases_cat, self.i_biases_mulhot, i_inds,
        batch_size, self.item_attributes, 'item', False,
        no_attribute=no_attribute, device=device)
    return item_cat + item_mulhot, item_b

def get_sampled_item(self, n_sampled, device='/gpu:0'):
    name = 'sampled'
    mapping = self.i_indices[name]
    with tf.device(device):
        item_cat, item_mulhot, item_b = self._get_embedded_sampled(
            self.item_embs_cat, self.item_embs_mulhot, self.i_biases_cat,
            self.i_biases_mulhot, mapping, n_sampled, self.item_attributes)
    return tf.reduce_mean(item_cat + item_mulhot, 0), item_b

def _embedded(self, attributes, prefix="", transpose=False, device='/gpu:0'):
    """
    variables of full vocabulary for each type of features
    """
    with tf.device(device):
        embs_cat, embs_mulhot = [], []
        for i in xrange(attributes.num_features_cat):
            d = attributes._embedding_size_list_cat[i]
            V = attributes._embedding_classes_list_cat[i]
            if not transpose:
                embedding = tf.get_variable(name=prefix + "embed_cat_{0}".format(i),
                    shape=[V,d], dtype=tf.float32)
            else:
                embedding = tf.get_variable(name=prefix + "embed_cat_{0}".format(i),
                    shape=[d,V], dtype=tf.float32)
            embs_cat.append(embedding)
        for i in xrange(attributes.num_features_mulhot):
            d = attributes._embedding_size_list_mulhot[i]
            V = attributes._embedding_classes_list_mulhot[i]
            if not transpose:
                embedding = tf.get_variable(name=prefix + "embed_mulhot_{0}".format(i),
                    shape=[V,d], dtype=tf.float32)
            else:
                embedding = tf.get_variable(name=prefix + "embed_mulhot_{0}".format(i),
                    shape=[d,V], dtype=tf.float32)
            embs_mulhot.append(embedding)
    return embs_cat, embs_mulhot

def _embedded_bias(self, attributes, prefix, device='/gpu:0'):
    with tf.device(device):

```

```

biases_cat, biases_mulhot = [], []
for i in range(attributes.num_features_cat):
    V = attributes._embedding_classes_list_cat[i]
    b = tf.get_variable(prefix + "_bias_cat_{0}".format(i), [V, 1],
        dtype = tf.float32)
    biases_cat.append(b)
for i in range(attributes.num_features_mulhot):
    V = attributes._embedding_classes_list_mulhot[i]
    b = tf.get_variable(prefix + "_bias_mulhot_{0}".format(i), [V, 1],
        dtype = tf.float32)
    biases_mulhot.append(b)
return biases_cat, biases_mulhot

def _init_attributes(self, att, name='user', device='/gpu:0'):
    features_cat, features_mulhot, mulhot_starts, mulhot_lengths=[],[],[],[]
    with tf.device(device):
        for i in range(att.num_features_cat):
            features_cat.append(tf.constant(att.features_cat[i], dtype=tf.int32))
        for i in range(att.num_features_mulhot):
            features_mulhot.append(tf.constant(att.features_mulhot[i], dtype=tf.int32))
            mulhot_starts.append(tf.constant(att.mulhot_starts[i], dtype=tf.int32))
            mulhot_lengths.append(tf.constant(att.mulhot_lengths[i], dtype=tf.int32))
        self.att[name] = (features_cat, features_mulhot, mulhot_starts,
            mulhot_lengths)

def _pass_sampled_items(self, prefix='item', device='/gpu:0'):
    self.sampled_mulhot_1 = []
    res = []
    var_s = self.i_indices['sampled']
    att = self.item_attributes
    inds = self.i_indices['sampled_pass']
    with tf.device(device):
        for i in xrange(att.num_features_cat):
            vals = lookup(self.att[prefix][0][i], inds)
            res.append(tf.assign(var_s[0][i], vals))
        for i in xrange(att.num_features_mulhot):
            begin_ = lookup(self.att[prefix][2][i], inds)
            size_ = lookup(self.att[prefix][3][i], inds)
            b = tf.unstack(begin_)
            s = tf.unstack(size_)
            mulhot_indices = batch_slice2(self.att[prefix][1][i], b, s, self.n_sampled)
            mulhot_segids = batch_segids2(s, self.n_sampled)

    l0 = tf.reduce_sum(size_)
    indices = tf.range(l0)
    res.append(tf.scatter_update(var_s[1][i], indices, mulhot_indices))

```

```

res.append(tf.scatter_update(var_s[2][i], indices, mulhot_segids))
res.append(tf.assign(var_s[3][i], tf.reshape(tf.to_float(size_), [self.n_sampled, 1])))

l = tf.get_variable(name='sampled_l_mulhot_{}'.format(i), dtype=tf.int32,
                    initializer=tf.constant(0), trainable=False)
self.sampled_mulhot_l.append(l)
res.append(tf.assign(l, 10))
return res

def _get_embedded(self, embs_cat, embs_mulhot, b_cat, b_mulhot,
                 inds, mb, attributes, prefix='', concatenation=True, no_id=False,
                 no_attribute=False, device='/gpu:0'):
    cat_list, mulhot_list = [], []
    bias_cat_list, bias_mulhot_list = [], []
    with tf.device(device):
        if no_id and attributes.num_features_cat == 1:
            if b_cat is not None or b_mulhot is not None:
                print('error: not implemented')
                exit()
            bias = None
            dim = attributes._embedding_size_list_cat[0]
            cat_list = [tf.zeros([mb, dim], dtype=tf.float32)]
            if concatenation:
                return cat_list[0], bias
            else:
                return cat_list, [], bias

    n1 = 1 if no_attribute else attributes.num_features_cat
    n2 = 0 if no_attribute else attributes.num_features_mulhot

    for i in xrange(n1):
        if no_id and i == 0:
            continue
        cat_indices = lookup(self.att[prefix][0][i], inds)
        embedded = lookup(embs_cat[i], cat_indices,
                        name='emb_lookup_item_{}'.format(i)) # on cpu?
        cat_list.append(embedded)
        if b_cat is not None:
            b = lookup(b_cat[i], cat_indices,
                    name='emb_lookup_item_b_{}'.format(i))
            bias_cat_list.append(b)
    for i in xrange(n2):
        begin_ = lookup(self.att[prefix][2][i], inds)
        size_ = lookup(self.att[prefix][3][i], inds)
        # mulhot_indices, mulhot_segids = batch_slice_segids(
        # self.att[prefix][1][i], begin_, size_, mb)

```



```

# mulhot_indices = batch_slice(self.att[prefix][1][i], begin_,
# size_, mb)
# mulhot_segids = batch_segids(size_, mb)

b = tf.unstack(begin_)
s = tf.unstack(size_)
mulhot_indices = batch_slice2(self.att[prefix][1][i], b,
s, mb)
mulhot_segids = batch_segids2(s, mb)
embedded_flat = lookup(embs_mulhot[i], mulhot_indices)
embedded_sum = tf.unsorted_segment_sum(embedded_flat, mulhot_segids, mb)
lengs = tf.reshape(tf.to_float(size_), [mb, 1])
embedded = tf.div(embedded_sum, lengs)
mulhot_list.append(embedded)
if b_mulhot is not None:
    b_embedded_flat = lookup(b_mulhot[i], mulhot_indices)
    b_embedded_sum = tf.unsorted_segment_sum(b_embedded_flat, mulhot_segids,
mb)
    b_embedded = tf.div(b_embedded_sum, lengs)
    bias_mulhot_list.append(b_embedded)

if b_cat is None and b_mulhot is None:
    bias = None
else:
    bias = tf.squeeze(tf.reduce_mean(bias_cat_list + bias_mulhot_list, 0))

if concatenation:
    return concat_versions(1, cat_list + mulhot_list), bias
else:
    return cat_list, mulhot_list, bias

def _get_embedded2(self, embs_cat, embs_mulhot, b_cat, b_mulhot,
inds, mb, attributes, prefix="", concatenation=True, no_id=False,
device='/gpu:0'):
cat_list, mulhot_list = [], []
bias_cat_list, bias_mulhot_list = [], []
with tf.device(device):
    if no_id and attributes.num_features_cat == 1:
        if b_cat is not None or b_mulhot is not None:
            print('error: not implemented')
            exit()
        bias = None
    dim = attributes._embedding_size_list_cat[0]
    cat_list = [tf.zeros([mb, dim], dtype=tf.float32)]
    if concatenation:

```

```

    return cat_list[0], bias
else:
    return cat_list, [], bias

for i in xrange(attributes.num_features_cat):
    if no_id and i == 0:
        continue
    cat_indices = lookup(self.att[prefix][0][i], inds)
    embedded = lookup(embs_cat[i], cat_indices,
        name='emb_lookup_item_{0}'.format(i)) # on cpu?
    cat_list.append(embedded)
    if b_cat is not None:
        b = lookup(b_cat[i], cat_indices,
            name = 'emb_lookup_item_b_{0}'.format(i))
        bias_cat_list.append(b)
for i in xrange(attributes.num_features_mulhot):
    begin_ = tf.unstack(lookup(self.att[prefix][2][i], inds))
    size_ = tf.unstack(lookup(self.att[prefix][3][i], inds))
    mulhot_i = []
    b_mulhot_i = []
    for j in xrange(mb):
        b = begin_[j]
        s = size_[j]
        m_inds = tf.slice(self.att[prefix][1][i], [b], [s])
        mulhot_i.append(tf.reduce_mean(lookup(embs_mulhot[i], m_inds), 0))
        # mulhot_i.append(tf.reduce_mean(lookup(embs_mulhot[i], m_inds), 0, True))
    if b_mulhot is not None:
        b_mulhot_i.append(tf.reduce_mean(lookup(b_mulhot[i], m_inds), 0))
        # b_mulhot_i.append(tf.reduce_mean(lookup(b_mulhot[i], m_inds), 0,
        # True))
    # mulhot_list.append(concat_versions(0, mulhot_i))
    mulhot_list.append(tf.stack(mulhot_i))
    if b_mulhot is not None:
        # bias_mulhot_list.append(concat_versions(0, b_mulhot_i))
        bias_mulhot_list.append(tf.stack(b_mulhot_i))

if b_cat is None and b_mulhot is None:
    bias = None
else:
    bias = tf.squeeze(tf.reduce_mean(bias_cat_list + bias_mulhot_list, 0))

if concatenation:
    return concat_versions(1, cat_list + mulhot_list), bias
else:
    return cat_list, mulhot_list, bias

```

```

def _get_embedded_sampled(self, embs_cat, embs_mulhot, b_cat, b_mulhot,
    mappings, n_sampled, attributes, device='/gpu:0'):
    cat_indices, mulhot_indices, mulhot_segids, mulhot_lengths = mappings
    cat_list, mulhot_list = [], []
    bias_cat_list, bias_mulhot_list = [], []
    with tf.device(device):
        for i in xrange(attributes.num_features_cat):
            embedded = lookup(embs_cat[i], cat_indices[i])
            cat_list.append(embedded)
            if b_cat is not None:
                b = lookup(b_cat[i], cat_indices[i])
                bias_cat_list.append(b)
        for i in xrange(attributes.num_features_mulhot):
            inds = tf.slice(mulhot_indices[i], [0], [self.sampled_mulhot_l[i]])
            segids = tf.slice(mulhot_segids[i], [0], [self.sampled_mulhot_l[i]])
            embedded_flat = lookup(embs_mulhot[i], inds)
            embedded_sum = tf.unsorted_segment_sum(embedded_flat, segids, n_sampled)
            embedded = tf.div(embedded_sum, mulhot_lengths[i])
            mulhot_list.append(embedded)
            if b_mulhot is not None:
                b_embedded_flat = lookup(b_mulhot[i], inds)
                b_embedded_sum = tf.unsorted_segment_sum(b_embedded_flat,
                    segids, n_sampled)
                b_embedded = tf.div(b_embedded_sum, mulhot_lengths[i])
                bias_mulhot_list.append(b_embedded)
        if b_cat is None and b_mulhot is None:
            bias = None
        else:
            bias = tf.squeeze(tf.reduce_mean(bias_cat_list + bias_mulhot_list, 0))
    return cat_list, mulhot_list, bias

```

```

def get_user_model_size(self, no_id=False, concat=True):

```

```

    if concat == True:
        cat_start = 1 if no_id else 0
        return

```

```

    (sum(self.user_attributes._embedding_size_list_cat[cat_start:self.user_attributes.num_features_cat]) +

```

```

    sum(self.user_attributes._embedding_size_list_mulhot[0:self.user_attributes.num_features_mulhot]))

```

```

    else:
        return self.user_attributes._embedding_size_list_cat[0]

```

```

def get_item_model_size(self, concat=True):

```

```

    if concat:

```

```

    return
    (sum(self.item_attributes._embedding_size_list_cat[0:self.item_attributes.num_features_cat])
    +

sum(self.item_attributes._embedding_size_list_mulhot[0:self.item_attributes.num_features_
mulhot]))
    else:
        return self.item_attributes._embedding_size_list_cat[0]

def compute_loss(self, logits, item_target, loss='ce', true_rank=False,
loss_func='log', exp_p=1.005, device='/gpu:0'):
    assert(loss in ['ce', 'mce', 'warp', 'warp_eval', 'rs', 'rs-sig', 'rs-sig2', 'mw', 'bbpr', 'bpr', 'bpr-
hinge'])
    with tf.device(device):
        if loss == 'ce':
            return tf.nn.sparse_softmax_cross_entropy_with_logits(logits=logits,
                labels=item_target)
        elif loss in ['rs', 'rs-sig', 'rs-sig2', 'bbpr']:
            return self._compute_rs_loss(logits, item_target, loss=loss,
                tr=true_rank, loss_func=loss_func, exp_p = exp_p)
        elif loss == 'warp':
            return self._compute_warp_loss(logits, item_target)
        elif loss == 'mw':
            return self._compute_mw_loss(logits, item_target)
        # elif loss == 'bbpr':
        # return self._compute_bbpr_loss(logits, item_target)
        elif loss == 'bpr':
            return tf.log(1 + tf.exp(logits))
        elif loss == 'bpr-hinge':
            return tf.maximum(1 + logits, 0)
        elif loss == 'warp_eval':
            return self._compute_warp_eval_loss(logits, item_target)
        else:
            print('Error: not implemented other loss!!')
            exit(1)

def _compute_rs_loss(self, logits, item_target, loss='rs', loss_func='log',
exp_p = 1.005, tr=False):
    assert(loss in ['rs', 'rs-sig', 'bbpr', 'rs-sig2'])
    if loss not in self.mask:
        self._prepare_loss_vars(loss)

    # compute error = error(logits - target_logits)
    V = self.logit_size
    mb = self.batch_size
    flat_matrix = tf.reshape(logits, [-1])

```

```

idx_flattened = self.idx_flattened0 + item_target
target_logits = tf.gather(flat_matrix, idx_flattened)
target_logits = tf.reshape(target_logits, [mb, 1])

if loss in ['rs', 'rs-sig']: # margin
    errors = tf.subtract(logits, target_logits) + 1
    errors = tf.nn.relu(errors)
elif loss in ['bbpr', 'rs-sig2']:
    errors = tf.sigmoid(tf.subtract(logits, target_logits))

# masking other possitive instances
mask2 = tf.reshape(self.mask[loss], [mb, V])
errors_masked = tf.where(mask2, errors, self.zero_logits[loss])

# rs-sig: take margin rank, go through sigmoid. 0-->1/2, inf-> 1
if loss in ['rs-sig']:
    errors_masked = tf.sigmoid(errors_masked)
    errors_masked = errors_masked * 2 - 1
# compute loss
if loss in ['rs', 'rs-sig', 'rs-sig2']:
    if loss_func == 'log':
        l = tf.log(1 + tf.reduce_sum(errors_masked, 1))
    elif loss_func == 'exp':
        l = 1 - tf.pow(exp_p, - tf.reduce_sum(errors_masked, 1))
    elif loss_func == 'poly':
        l = tf.pow(tf.reduce_sum(errors_masked, 1), exp_p)
    elif loss_func == 'poly2':
        l = tf.pow(1 + tf.reduce_sum(errors_masked, 1), exp_p)
    elif loss_func == 'linear':
        l = tf.reduce_sum(errors_masked, 1)
    elif loss_func == 'square':
        l = tf.square(tf.reduce_sum(errors_masked, 1))
elif loss in ['bbpr']:
    l = tf.reduce_sum(errors_masked, 1)

if tr:
    errors_nomargin = tf.nn.relu(tf.subtract(logits, target_logits))
    errors_nomargin_masked = tf.where(
        mask2, errors_nomargin, self.zero_logits[loss])
    true_rank = tf.count_nonzero(errors_nomargin_masked, 1)
    return [errors_masked, true_rank]

return l

def _compute_warp_loss(self, logits, item_target):
    loss = 'warp'

```

```

if loss not in self.mask:
    self._prepare_loss_vars(loss)
V = self.logit_size
mb = self.batch_size
flat_matrix = tf.reshape(logits, [-1])
idx_flattened = self.idx_flattened0 + item_target
logits_ = tf.gather(flat_matrix, idx_flattened)
logits_ = tf.reshape(logits_, [mb, 1])
logits2 = tf.subtract(logits, logits_) + 1
mask2 = tf.reshape(self.mask[loss], [mb, V])
target = tf.where(mask2, logits2, self.zero_logits[loss])
return tf.log(1 + tf.reduce_sum(tf.nn.relu(target), 1))

def _compute_warp_eval_loss(self, logits, item_target):
    loss = 'warp_eval'
    if loss not in self.mask:
        self._prepare_loss_vars(loss)
V = self.logit_size
mb = self.batch_size
flat_matrix = tf.reshape(logits, [-1])
idx_flattened = self.idx_flattened0 + item_target
logits_ = tf.gather(flat_matrix, idx_flattened)
logits_ = tf.reshape(logits_, [mb, 1])
logits2 = tf.subtract(logits, logits_) + 1
mask2 = tf.reshape(self.mask[loss], [mb, V])
target = tf.where(mask2, logits2, self.zero_logits[loss])
margin_rank = tf.reduce_sum(tf.nn.relu(target), 1)

logits3 = tf.nn.relu(tf.subtract(logits, logits_))
target2 = tf.where(mask2, logits3, self.zero_logits[loss])
true_rank = tf.count_nonzero(target2, 1)

return [margin_rank, true_rank]

def _compute_mw_loss(self, logits, item_target):
    if 'mw' not in self.mask:
        self._prepare_loss_vars('mw')
V = self.n_sampled
mb = self.batch_size
logits2 = tf.subtract(logits, tf.reshape(item_target, [mb, 1])) + 1
mask2 = tf.reshape(self.mask['mw'], [mb, V])
target = tf.where(mask2, logits2, self.zero_logits['mw'])
return tf.log(1 + tf.reduce_sum(tf.nn.relu(target), 1)) # scale or not??

def _prepare_loss_vars(self, loss='warp'):
    V = self.n_sampled if loss == 'mw' else self.logit_size

```

```

mb = self.batch_size
self.idx_flattened0 = tf.range(0, mb) * V
self.mask[loss] = tf.Variable([True] * V * mb, dtype=tf.bool,
    trainable=False)
self.zero_logits[loss] = tf.constant([[0.0] * V] * mb)
self.pos_indices[loss] = tf.placeholder(tf.int32, shape = [None])
self.l_true[loss] = tf.placeholder(tf.bool, shape = [None], name='l_true')
self.l_false[loss] = tf.placeholder(tf.bool, shape = [None], name='l_false')

def get_warp_mask(self, device='/gpu:0'):
    self.set_mask, self.reset_mask = {}, {}
    with tf.device(device):
        for loss in ['mw', 'warp', 'warp_eval', 'rs', 'rs-sig', 'rs-sig2', 'bbpr']:
            if loss not in self.mask:
                continue
            self.set_mask[loss] = tf.scatter_update(self.mask[loss],
                self.pos_indices[loss], self.l_false[loss])
            self.reset_mask[loss] = tf.scatter_update(self.mask[loss],
                self.pos_indices[loss], self.l_true[loss])
        return self.set_mask, self.reset_mask

def prepare_warp(self, pos_item_set, pos_item_set_eval):
    self.pos_item_set = pos_item_set
    self.pos_item_set_eval = pos_item_set_eval
    return

def target_mapping(self, item_target):
    m = self.item_ind2logit_ind
    target = []
    for items in item_target:
        target.append([m[v] for v in items])
    return target

def _add_input(self, input_feed, opt, input_, name_):
    if opt == 'user':
        att = self.user_attributes
        mappings = self.u_indices[name_]
    elif opt == 'item':
        att = self.item_attributes
        mappings = self.i_indices[name_]
    else:
        exit(-1)
    input_feed[mappings.name] = input_

def add_input(self, input_feed, user_input, item_input,
    neg_item_input=None, item_sampled = None, item_sampled_id2idx = None,

```

```

    forward_only=False, recommend=False, loss=None):
# users
if self.user_attributes is not None:
    self._add_input(input_feed, 'user', user_input, 'input')
# pos
# if self.item_attributes is not None and recommend is False and self.input_steps == 0:
# self._add_input(input_feed, 'item', item_input, 'pos')
# self._add_input(input_feed, 'item', neg_item_input, 'neg')

# input item: for lstm, skipgram,
if self.item_attributes is not None and self.input_steps > 0:
    for step in range(len(item_input)):
        self._add_input(input_feed, 'item', item_input[step],
            'input{}'.format(step))

# sampled item: when sampled-loss is used
input_feed_sampled = {}
update_sampled = []
if self.item_attributes is not None and recommend is False and item_sampled is not None
and loss in ['mw', 'mce']:
    self._add_input(input_feed_sampled, 'item', item_sampled, 'sampled_pass')
    update_sampled = self.update_sampled

# for warp loss.
input_feed_warp = {}
if loss in ['warp', 'warp_eval', 'mw', 'rs', 'rs-sig', 'rs-sig2', 'bbpr'] and recommend is False:
    V = self.n_sampled if loss == 'mw' else self.logit_size
    mask_indices, c = [], 0
    s_2idx = self.item_ind2logit_ind if loss in ['warp', 'warp_eval', 'rs', 'rs-sig', 'rs-sig2', 'bbpr']
else item_sampled_id2idx
    item_set = self.pos_item_set_eval if forward_only else self.pos_item_set

if loss in ['warp', 'warp_eval', 'bbpr', 'rs', 'rs-sig', 'rs-sig2']:
    for u in user_input:
        offset = c * V
        if u in item_set:
            mask_indices.extend([s_2idx[v] + offset for v in item_set[u]])
            c += 1
    else:
        for u in user_input:
            offset = c * V
            if u in item_set:
                mask_indices.extend([s_2idx[v] + offset for v in item_set[u]
                    if v in s_2idx])
                c += 1
L = len(mask_indices)

```



```

input_feed_warp[self.pos_indices[loss].name] = mask_indices
input_feed_warp[self.l_false[loss].name] = [False] * L
input_feed_warp[self.l_true[loss].name] = [True] * L

return update_sampled, input_feed_sampled, input_feed_warp

```

mulhot_index.py

```

from __future__ import absolute_import
from __future__ import division
from __future__ import print_function
import tensorflow as tf

def concat_versions(axis, value):
    if tf.__version__.startswith('0'):
        return tf.concat(axis, value)
    else:
        return tf.concat(value, axis)

def batch_slice(target, begin, size, l):
    b = tf.unstack(begin)
    s = tf.unstack(size)
    res = []
    for i in range(l):
        res.append(tf.slice(target, [b[i]], [s[i]]))
    return concat_versions(0, res)

def batch_segids(size, l):
    s = tf.unstack(size)
    res = []
    for i in range(l):
        ok = tf.tile([i], [s[i]])
        res.append(ok)
    return concat_versions(0, res)

def batch_slice_segids(target, begin, size, l):
    b = tf.unstack(begin)
    s = tf.unstack(size)
    res = []
    res2 = []
    for i in range(l):
        res.append(tf.slice(target, [b[i]], [s[i]]))
        res2.append(tf.tile([i], [s[i]]))
    return concat_versions(0, res), concat_versions(0, res2)

def batch_slice20(target, b, s, l):
    res1, res2 = [], []

```

```

h = int(l/2)
assert(l/2 == h)
for i in range(h):
    res1.append(tf.slice(target, [b[i]], [s[i]]))
    res2.append(tf.slice(target, [b[i+h]], [s[i+h]]))
return concat_versions(0, res1+res2)

```

```

def batch_slice2(target, b, s, l):
    res = []
    for i in range(l):
        res.append(tf.slice(target, [b[i]], [s[i]]))
    return concat_versions(0, res)

```

```

def batch_segids20(s, l):
    res1, res2 = [], []
    h = int(l/2)
    for i in range(h):
        res1.append(tf.tile([i], [s[i]]))
        res2.append(tf.tile([i+h], [s[i+h]]))
    return concat_versions(0, res1 + res2)

```

```

def batch_segids2(s, l):
    res = []
    for i in range(l):
        ok = tf.tile([i], [s[i]])
        res.append(ok)
    return concat_versions(0, res)

```

comb_attribute.py

```

from preprocess import create_dictionary, create_dictionary_mix,
tokenize_attribute_map, filter_cat, filter_mulhot, pickle_save
import numpy as np
import attribute

```

```

class Comb_Attributes(object):
    def __init__(self):
        return

    def get_attributes(self, users, items, data_tr, user_features, item_features):
        # create_dictionary
        user_feature_names, user_feature_types = user_features
        item_feature_names, item_feature_types = item_features

```

```

u_inds = [p[0] for p in data_tr]
self.create_dictionary(self.data_dir, u_inds, users, user_feature_types,
    user_feature_names, self.max_vocabulary_size, self.logits_size_tr,
    prefix='user', threshold=self.threshold)

# create user feature map
(num_features_cat, features_cat, num_features_mulhot, features_mulhot,
    mulhot_max_leng, mulhot_starts, mulhot_lengs, v_sizes_cat,
    v_sizes_mulhot) = tokenize_attribute_map(self.data_dir, users,
    user_feature_types, self.max_vocabulary_size, self.logits_size_tr,
    prefix='user')

u_attributes = attribute.Attributes(num_features_cat, features_cat,
    num_features_mulhot, features_mulhot, mulhot_max_leng, mulhot_starts,
    mulhot_lengs, v_sizes_cat, v_sizes_mulhot)

# create_dictionary
i_inds_tr = [p[1] for p in data_tr]
self.create_dictionary(self.data_dir, i_inds_tr, items, item_feature_types,
    item_feature_names, self.max_vocabulary_size, self.logits_size_tr,
    prefix='item', threshold=self.threshold)

# create item feature map
items_cp = np.copy(items)
(num_features_cat2, features_cat2, num_features_mulhot2,
features_mulhot2,
    mulhot_max_leng2, mulhot_starts2, mulhot_lengs2, v_sizes_cat2,
    v_sizes_mulhot2) = tokenize_attribute_map(self.data_dir,
    items_cp, item_feature_types, self.max_vocabulary_size, self.logits_size_tr,
    prefix='item')

"""
create an (item-index <--> classification output) mapping
there are more than one valid mapping as long as 1 to 1
"""
item2fea0 = features_cat2[0] if len(features_cat2) > 0 else None
item_ind2logit_ind, logit_ind2item_ind = self.index_mapping(item2fea0,
    i_inds_tr, len(items))

```

```

i_attributes = attribute.Attributes(num_features_cat2, features_cat2,
    num_features_mulhot2, features_mulhot2, mulhot_max_leng2,
mulhot_starts2,
    mulhot_lengs2, v_sizes_cat2, v_sizes_mulhot2)

# set target prediction indices
features_cat2_tr = filter_cat(num_features_cat2, features_cat2,
    logit_ind2item_ind)

(full_values, full_values_tr, full_segids, full_lengths, full_segids_tr,
    full_lengths_tr) = filter_mulhot(self.data_dir, items,
    item_feature_types, self.max_vocabulary_size, logit_ind2item_ind,
    prefix='item')

i_attributes.set_target_prediction(features_cat2_tr, full_values_tr,
    full_segids_tr, full_lengths_tr)

return u_attributes, i_attributes, item_ind2logit_ind, logit_ind2item_ind

```

```

class MIX(Comb_Attributes):

```

```

    def __init__(self, data_dir, max_vocabulary_size=500000,
logits_size_tr=50000,
    threshold=2):
        self.data_dir = data_dir
        self.max_vocabulary_size = max_vocabulary_size
        self.logits_size_tr = logits_size_tr
        self.threshold = threshold
        self.create_dictionary = create_dictionary_mix
        return

```

```

def index_mapping(self, item2fea0, i_inds, M=None):
    item_ind2logit_ind = {}
    logit_ind2item_ind = {}

    item_ind_count = {}
    for i_ind in i_inds:
        item_ind_count[i_ind] = item_ind_count[i_ind] + 1 if i_ind in
item_ind_count else 1

```

```

ind_list = sorted(item_ind_count, key=item_ind_count.get, reverse=True)
assert(self.logits_size_tr <= len(ind_list)), 'Item_vocab_size should be
smaller than # of appeared items'

```

```

ind_list = ind_list[:self.logits_size_tr]

```

```

for index, elem in enumerate(ind_list):
    item_ind2logit_ind[elem] = index
    logit_ind2item_ind[index] = elem

```

```

return item_ind2logit_ind, logit_ind2item_ind

```

```

def mix_attr(self, users, items, user_features, item_features):
    user_feature_names, user_feature_types = user_features
    item_feature_names, item_feature_types = item_features
    user_feature_names[0] = 'uid'

```

```

# user
n = len(users)
users2 = np.zeros((n, 1), dtype=object)
for i in range(n):
    v = []
    user = users[i, :]
    for j in range(len(user_feature_types)):
        t = user_feature_types[j]
        n = user_feature_names[j]
        if t == 0:
            v.append(n + str(user[j]))
        elif t == 1:
            v.extend([n + s for s in user[j].split(',')])
        else:
            continue
    users2[i, 0] = ','.join(v)

```

```

# item
n = len(items)
items2 = np.zeros((n, 1), dtype=object)
for i in range(n):
    v = []
    item = items[i, :]
    for j in range(len(item_feature_types)):

```

```

t = item_feature_types[j]
n = item_feature_names[j]
if t == 0:
    v.append(n + str(item[j]))
elif t == 1:
    v.extend([n + s for s in item[j].split(',')])
else:
    continue
items2[i, 0] = ','.join(v)

```

```

# modify attribute names and types
if len(user_feature_types) == 1 and user_feature_types[0] == 0:
    user_features = (['mix'], [0])
else:
    user_features = (['mix'], [1])
if len(item_feature_types) == 1 and item_feature_types[0] == 0:
    item_features = (['mix'], [0])
else:
    item_features = (['mix'], [1])
return users2, items2, user_features, item_features

```

```

class HET(Comb_Attributes):

```

```

    def __init__(self, data_dir, max_vocabulary_size=50000,
logits_size_tr=50000,
    threshold=2):
        self.data_dir = data_dir
        self.max_vocabulary_size = max_vocabulary_size
        self.logits_size_tr = logits_size_tr
        self.threshold = threshold
        self.create_dictionary = create_dictionary
        return

```

```

def index_mapping(self, item2fea0, i_inds, M):
    item_ind2logit_ind = {}
    logit_ind2item_ind = {}
    ind = 0
    for i in range(M):
        fea0 = item2fea0[i]

```

```

if fea0 != 0:
    item_ind2logit_ind[i] = ind
    ind += 1
assert(ind == self.logits_size_tr, 'Item_vocab_size %d too large! need to be
no greater than %d\nFix: --item_vocab_size [smaller item_vocab_size]\n' %
(self.logits_size_tr, ind)

logit_ind2item_ind = {}
for k, v in item_ind2logit_ind.items():
    logit_ind2item_ind[v] = k
return item_ind2logit_ind, logit_ind2item_ind

```

Preprocess.py

```

import numpy as np
from os import listdir, mkdir, path, rename
from os.path import isfile, join
from tensorflow.python.platform import gfile

def pickle_save(m, filename):
    import cPickle as pickle
    pickle.dump(m, open(filename, 'wb'),
protocol=pickle.HIGHEST_PROTOCOL)

def initialize_vocabulary(vocabulary_path):
    Args:
        vocabulary_path: path to the file containing the vocabulary.

    Raises:
        ValueError: if the provided vocabulary_path does not exist.
    """
    if gfile.Exists(vocabulary_path):
        rev_vocab = []
        with gfile.GFile(vocabulary_path, mode="rb") as f:
            rev_vocab.extend(f.readlines())
        rev_vocab = [line.strip() for line in rev_vocab]
        vocab = dict([(x, y) for (y, x) in enumerate(rev_vocab)])
        return vocab, rev_vocab
    else:
        raise ValueError("Vocabulary file %s not found.", vocabulary_path)

```

```

def create_dictionary(data_dir, inds, features, feature_types, feature_names,
max_vocabulary_size=50000, logits_size_tr = 50000, threshold = 2,
prefix='user'):
filename = 'vocab0_%d' % max_vocabulary_size
if isfile(join(data_dir, filename)):
print("vocabulary exists!")
return
vocab_counts = {}
num_uf = len(feature_names)
assert(len(feature_types) == num_uf), 'length of feature_types should be the
same length of feature_names { } vs {}'.format(len(feature_types), num_uf)
for ind in range(num_uf):
name = feature_names[ind]
vocab_counts[name] = {}

for u in inds: # u index
uf = features[u, :]
for ii in range(num_uf):
name = feature_names[ii]
if feature_types[ii] == 0:
vocab_counts[name][uf[ii]] = vocab_counts[name][uf[ii]] + 1 if uf[ii] in
vocab_counts[name] else 1
elif feature_types[ii] == 1:
if not isinstance(uf[ii], list):
if not isinstance(uf[ii], str):
uf[ii] = str(uf[ii])
uf[ii] = uf[ii].split(',')
for t in uf[ii]:
vocab_counts[name][t] = vocab_counts[name][t] + 1 if t in
vocab_counts[name] else 1

minimum_occurance = []
for i in range(num_uf):
name = feature_names[i]
if feature_types[i] > 1:
continue
vocab_list = _START_VOCAB + sorted(vocab_counts[name],
key=vocab_counts[name].get, reverse=True)
if prefix == 'item' and i == 0:

```



```

    max_size = logits_size_tr + len(_START_VOCAB)
elif prefix == 'user' and i == 0:
    max_size = len(features)
    max_size = max_vocabulary_size # looks still better to filter first
else:
    max_size = max_vocabulary_size

# max_size += len(_START_VOCAB)

# if len(vocab_list) > max_size:
# vocab_list= vocab_list[:max_size]
with gfile.GFile(join(data_dir, ("%s_vocab%d_%d"% (prefix, i,
max_size))), mode="wb") as vocab_file:

    if prefix == 'user' and i == 0:
        vocab_list2 = [v for v in vocab_list if v in _START_VOCAB or
            vocab_counts[name][v] >= threshold]
    else:
        vocab_list2 = [v for v in vocab_list if v in _START_VOCAB or
            vocab_counts[name][v] >= threshold]
    if len(vocab_list2) > max_size:
        print("vocabulary { }_{} longer than max_vocabulary_size {}. Truncate the
tail".format(prefix, len(vocab_list2), max_size))
        vocab_list2= vocab_list2[:max_size]
    for w in vocab_list2:
        vocab_file.write(str(w) + b"\n")
        minimum_occurance.append(vocab_counts[name][vocab_list2[-1]])
with gfile.GFile(join(data_dir, "%s_minimum_occurance_%d" %(prefix,
max_size)), mode="wb") as sum_file:
    sum_file.write('\n'.join([str(v) for v in minimum_occurance]))

return

def create_dictionary_mix(data_dir, inds, features, feature_types,
feature_names, max_vocabulary_size=50000, logits_size_tr = 50000,
threshold = 2, prefix='user'):
filename = 'vocab0_%d' % max_vocabulary_size
if isfile(join(data_dir, filename)):
    print("vocabulary exists!")
return

```

```

vocab_counts = {}
num_uf = len(feature_names)
assert(len(feature_types) == num_uf), 'length of feature_types should be the
same length of feature_names {} vs {}'.format(len(feature_types), num_uf)

vocab_uid = {}
vocab = {}
for u in inds: # u index
    uf = features[u, 0]

    if not isinstance(uf, list):
        uf = uf.split(',')
    for t in uf:
        if t.startswith('uid'):
            vocab_uid[t] = vocab_uid[t] + 1 if t in vocab_uid else 1
        else:
            vocab[t] = vocab[t] + 1 if t in vocab else 1

minimum_occurance = []

vocab_list = _START_VOCAB + vocab_uid.keys() + sorted(vocab,
    key=vocab.get, reverse=True)

max_size = max_vocabulary_size

with gfile.GFile(join(data_dir, ("%s_vocab%d_%d"% (prefix, 0,
    max_size))), mode="wb") as vocab_file:

    vocab_list2 = [v for v in vocab_list if v in _START_VOCAB or (v in vocab
and
    vocab[v] >= threshold) or (v in vocab_uid and vocab_uid[v] >= threshold)]
    if len(vocab_list2) > max_size:
        print("vocabulary {}_{} longer than max_vocabulary_size {}. Truncate the
tail".format(prefix, len(vocab_list2), max_size))
        vocab_list2 = vocab_list2[:max_size]

    for w in vocab_list2:
        vocab_file.write(str(w) + b"\n")
    min_occurance = vocab[vocab_list2[-1]] if vocab_list2[-1] in vocab else
vocab_uid[vocab_list2[-1]]

```

```

    minimum_occurance.append(min_occurance)
with gfile.GFile(join(data_dir, "%s_minimum_occurance_%d" %(prefix,
    max_size)), mode="wb") as sum_file:
    sum_file.write("\n".join([str(v) for v in minimum_occurance]))

```

```

return

```

```

def tokenize_attribute_map(data_dir, features, feature_types,
max_vocabulary_size,
logits_size_tr=50000, prefix='user'):
    """
    read feature maps and tokenize with loaded vocabulary
    output required format for Attributes
    """
    features_cat, features_mulhot = [], []
    v_sizes_cat, v_sizes_mulhot = [], []
    mulhot_max_leng, mulhot_starts, mulhot_lengs = [], [], []
    # logit_ind2item_ind = { }
    for i in range(len(feature_types)):
        ut = feature_types[i]
        if feature_types[i] > 1:
            continue

        path = "%s_vocab%d_" %(prefix, i)
        vocabulary_paths = [f for f in listdir(data_dir) if f.startswith(path)]
        assert(len(vocabulary_paths) == 1)
        vocabulary_path = join(data_dir, vocabulary_paths[0])

        vocab, _ = initialize_vocabulary(vocabulary_path)

        N = len(features)
        users2 = np.copy(features)
        uf = features[:, i]
        if ut == 0:
            v_sizes_cat.append(len(vocab))
            for n in range(N):
                uf[n] = vocab.get(str(uf[n]), UNK_ID)
            uf = np.append(uf, START_ID)
            features_cat.append(uf)
        else:

```

```

mtl = 0
idx = 0
starts, lengs, vals = [idx], [], []
v_sizes_mulhot.append(len(vocab))
for n in range(N):
    elem = uf[n]
    if not isinstance(elem, list):
        if not isinstance(elem, str):
            elem = str(elem)
            elem = elem.split(',')
        val = [vocab.get(str(v), UNK_ID) for v in elem]
        val_ = [v for v in val if v != UNK_ID]
        if len(val_) == 0:
            val_ = [UNK_ID]

    vals.extend(val_)
    l_mulhot = len(val_)
    mtl = max(mtl, l_mulhot)
    idx += l_mulhot
    starts.append(idx)
    lengs.append(l_mulhot)

vals.append(START_ID)
idx += 1
starts.append(idx)
lengs.append(1)

mulhot_max_leng.append(mtl)
mulhot_starts.append(np.array(starts))
mulhot_lengs.append(np.array(lengs))
features_mulhot.append(np.array(vals))

num_features_cat = sum(v == 0 for v in feature_types)
num_features_mulhot = sum(v == 1 for v in feature_types)
assert(num_features_cat + num_features_mulhot <= len(feature_types))
return (num_features_cat, features_cat, num_features_mulhot,
        features_mulhot,
        mulhot_max_leng, mulhot_starts, mulhot_lengs, v_sizes_cat,
        v_sizes_mulhot)

```

```

def filter_cat(num_features_cat, features_cat, logit_ind2item_ind):
    """
    create mapping from logits index [0, logits_size) to features
    """
    features_cat_tr = []
    size = len(logit_ind2item_ind)
    for i in xrange(num_features_cat):
        feat_cat = features_cat[i]
        feat_cat_tr = []
        for j in xrange(size):
            item_index = logit_ind2item_ind[j]
            feat_cat_tr.append(feat_cat[item_index])
        features_cat_tr.append(np.array(feat_cat_tr))

    return features_cat_tr

def filter_mulhot(data_dir, items, feature_types, max_vocabulary_size,
logit_ind2item_ind, prefix='item'):
    full_values, full_values_tr= [], []
    full_segids, full_lengths = [], []
    full_segids_tr, full_lengths_tr = [], []

    L = len(logit_ind2item_ind)
    N = len(items)
    for i in range(len(feature_types)):
        full_index, full_index_tr = [], []
        lengs, lengs_tr = [], []
        ut = feature_types[i]
        if feature_types[i] == 1:

            path = "%s_vocab%d_" %(prefix, i)
            vocabulary_paths = [f for f in listdir(data_dir) if f.startswith(path)]
            assert(len(vocabulary_paths)==1), 'more than one dictionaries found! delete
unnecessary ones to fix this.'
            vocabulary_path = join(data_dir, vocabulary_paths[0])

            vocab, _ = initialize_vocabulary(vocabulary_path)

            uf = items[:, i]

```

```

mtl, idx, vals = 0, 0, []
segids = []

for n in xrange(N):
    elem = uf[n]
    if not isinstance(elem, list):
        if not isinstance(elem, str):
            elem = str(elem)
        elem = elem.split(',')

    val = [vocab.get(v, UNK_ID) for v in elem]
    val_ = [v for v in val if v != UNK_ID]
    if len(val_) == 0:
        val_ = [UNK_ID]
    vals.extend(val_)
    l_mulhot = len(val_)
    segids.extend([n] * l_mulhot)
    lengs.append([l_mulhot * 1.0])

full_values.append(vals)
full_segids.append(segids)
full_lengths.append(lengs)

idx2, vals2 = 0, []
segids_tr = []
for n in xrange(L):
    i_ind = logit_ind2item_ind[n]
    elem = uf[i_ind]
    if not isinstance(elem, list):
        if not isinstance(elem, str):
            elem = str(elem)
        elem = elem.split(',')

    val = [vocab.get(v, UNK_ID) for v in elem]
    val_ = [v for v in val if v != UNK_ID]
    if len(val_) == 0:
        val_ = [UNK_ID]
    vals2.extend(val_)
    l_mulhot = len(val_)
    lengs_tr.append([l_mulhot * 1.0])

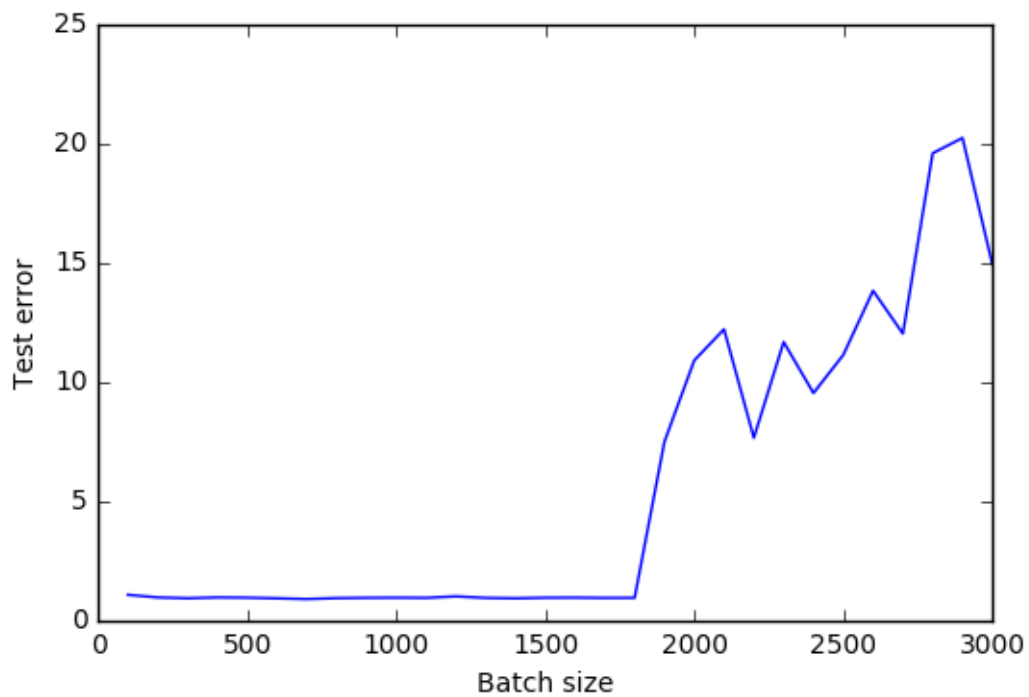
```

```
segids_tr.extend([n] * l_mulhot)
```

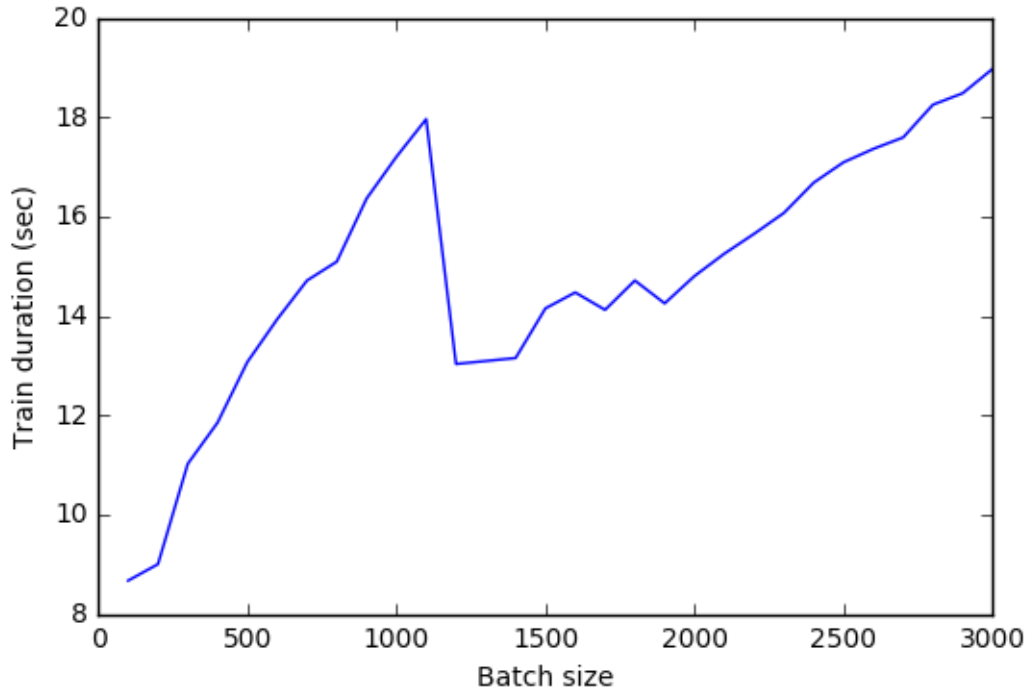
```
full_values_tr.append(vals2)  
full_segids_tr.append(segids_tr)  
full_lengths_tr.append(lengs_tr)
```

```
return (full_values, full_values_tr, full_segids, full_lengths,  
        full_segids_tr, full_lengths_tr)
```

Output



Error when trained model with dataset containing negative dataset
Note: Batch size is 0k-3000k



Plotted Duration of training

```
In [8]: all_batch_sizes = list(all_batch_sizes)
best_result = min(list(zip(results,all_batch_sizes,times)))
result_string = ""In an experiment with batch sizes from {0} to {1}
the best size for the mini batch is {2} with error {3}.
Using this size the training will take {4} seconds"".format(all_batch_sizes[0],
all_batch_sizes[-1:][0],
best_result[1],
best_result[0],
best_result[2])

print(result_string)

In an experiment with batch sizes from 100 to 3000
the best size for the mini batch is 700 with error 0.8733594417572021.
Using this size the training will take 14.71 seconds

In [11]: print(np.mean(results),np.std(results))
5.59026 6.21118

In [13]: print(np.mean(times),np.std(times))
14.8673333333 2.54731745611
```

Intelligent batch dispatcher for fragment based training


```
In [3]: all_constants = list(all_constants)
        aggregate = list(zip(results,all_constants,times))
        best_result = min(aggregate)
        result_string = ""
        result_string = ""In an experiment with 300 random constants
        the best momentum factor is {0} with error {1}.
        Using this constant the training will take {2} seconds"".format(
                                best_result[1],
                                best_result[0],
                                best_result[2])
        print(result_string)

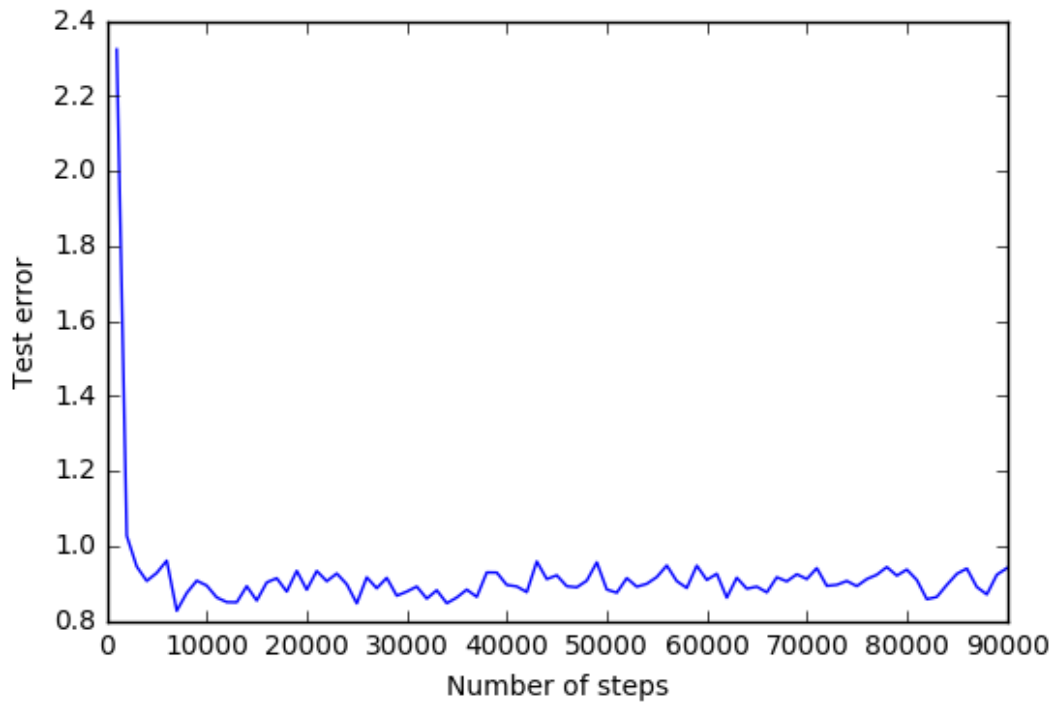
In an experiment with 300 random constants
the best momentum factor is 0.9264120820573123 with error 0.8353284001350403.
Using this constant the training will take 14.41 seconds

In [4]: print(np.mean(results),np.std(results))
        0.955692 0.15133

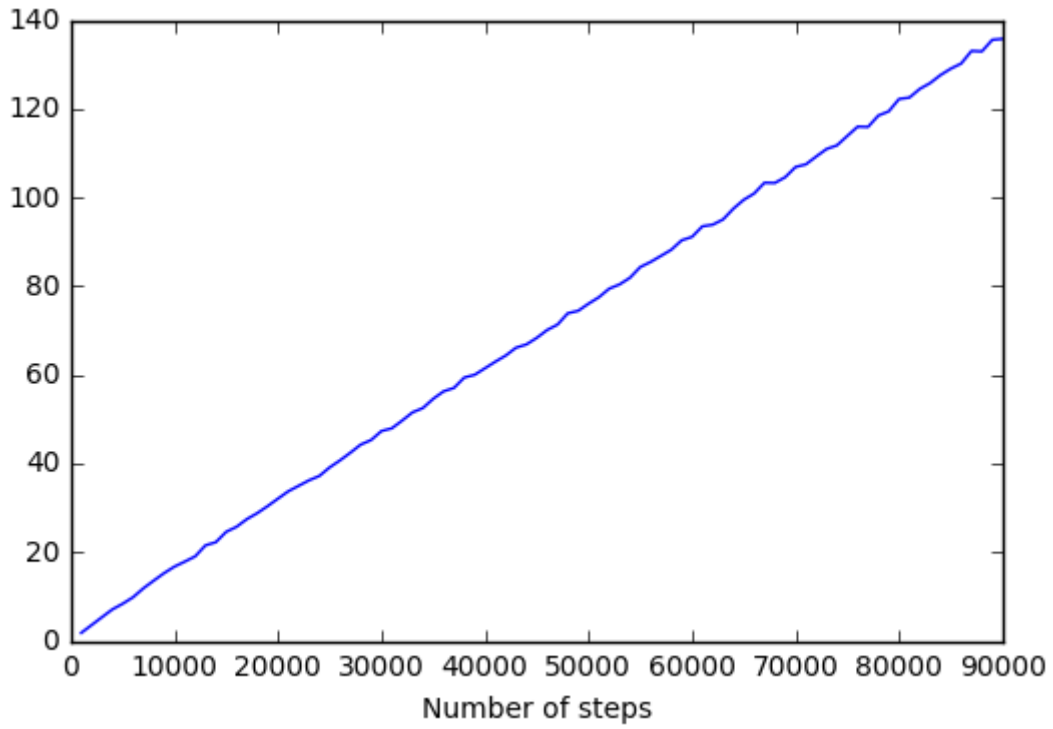
In [5]: print(np.mean(times),np.std(times))
        15.0412333333 0.377670242702

In [6]: under9 = [triple for triple in aggregate if triple[0]<0.9]
        all_con = [i[1] for i in under9]
        print(np.mean(all_con),np.std(all_con))
        0.706273205716 0.184959712835
```

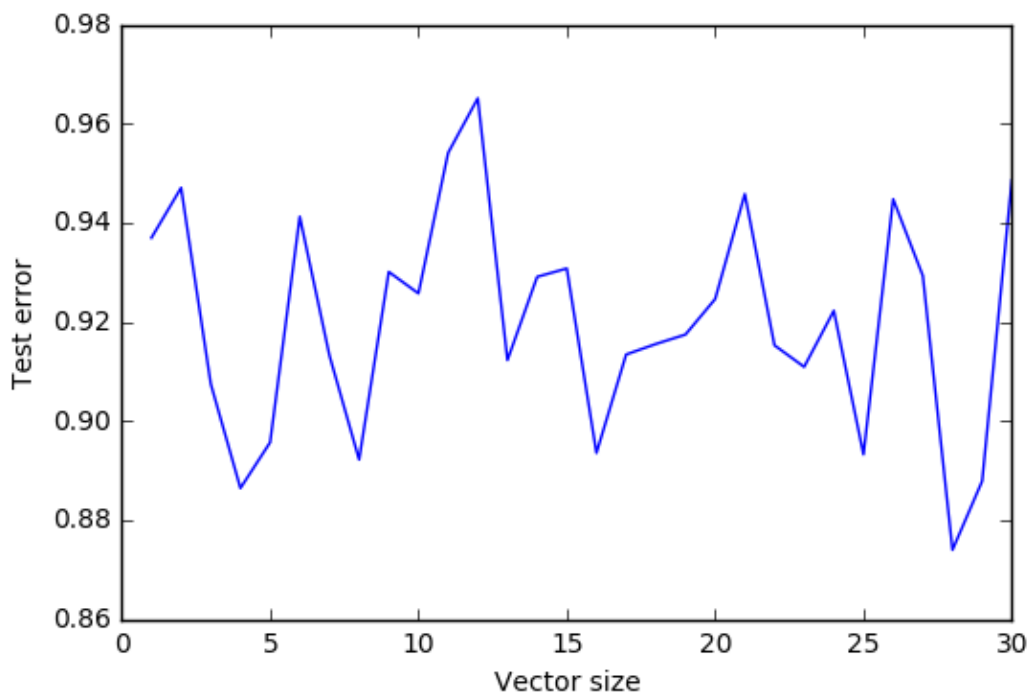
Momentum score calculation for HMF



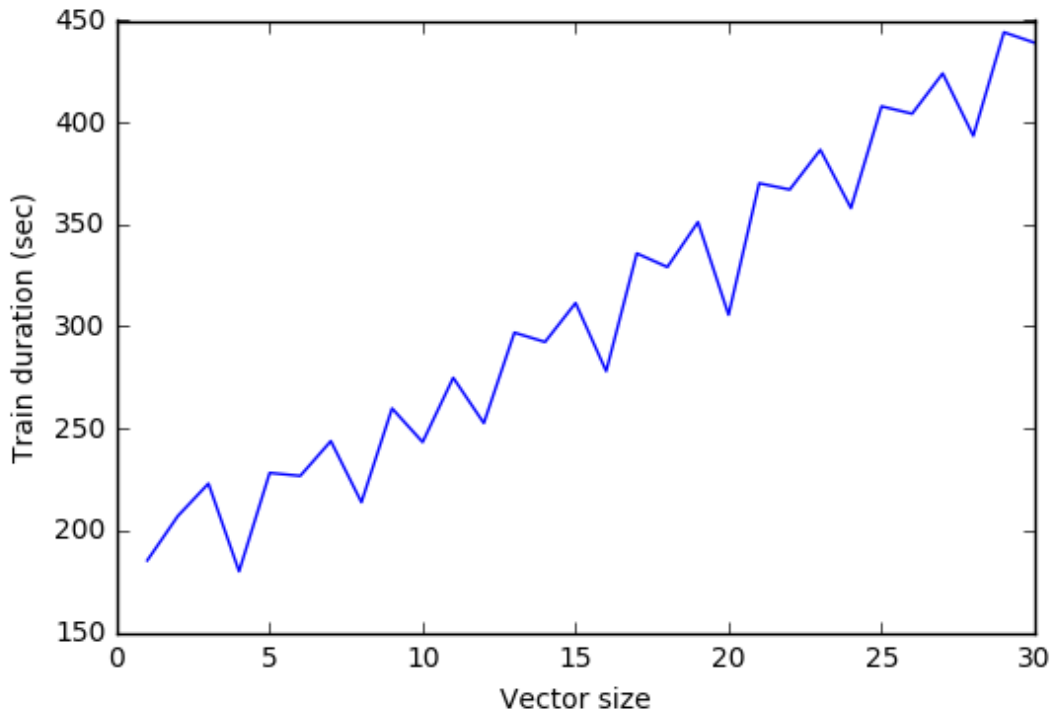
Step Plot to see performance of dimension split



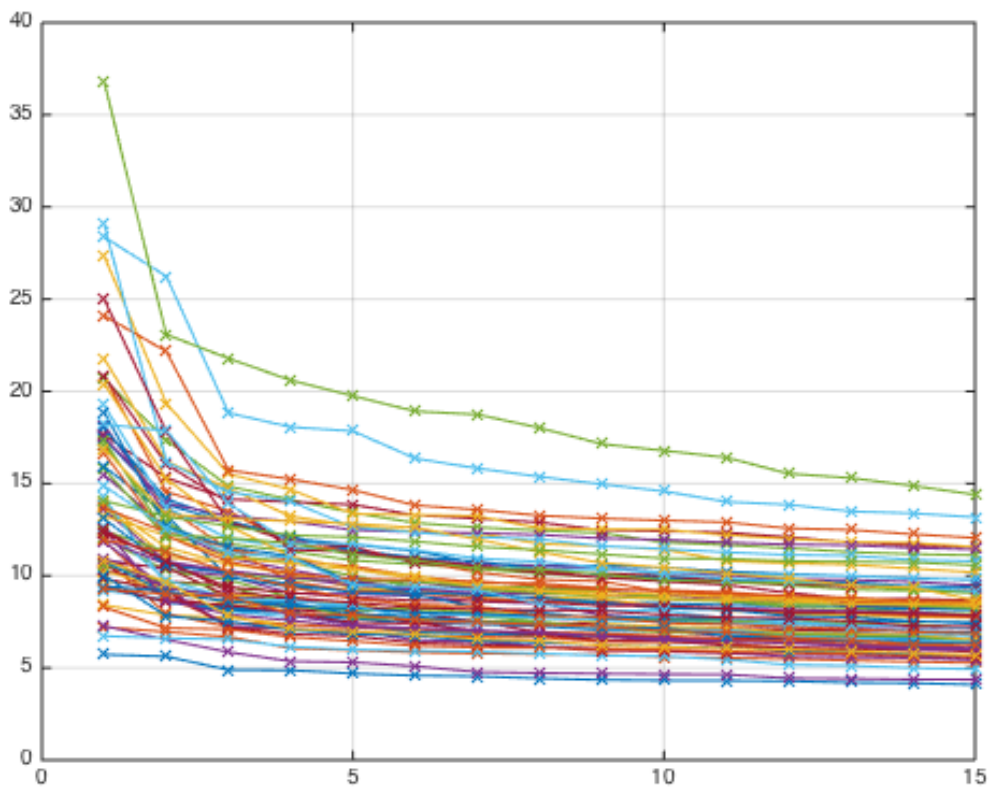
Duration of training each slit according to steps



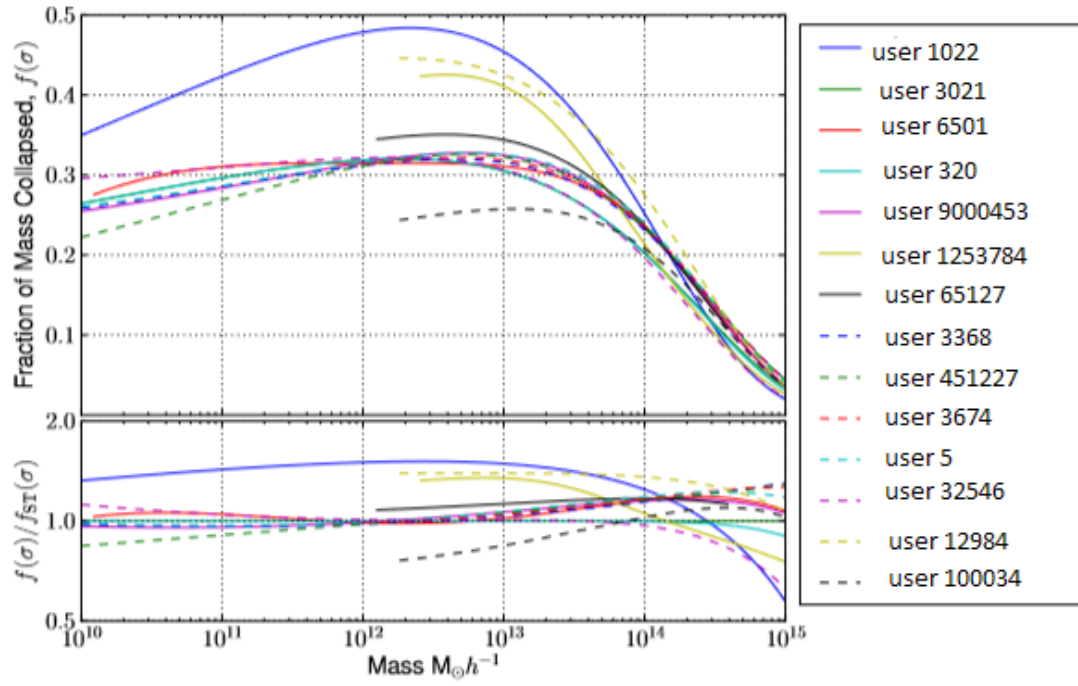
Test error plot for small data fragments with insufficient input



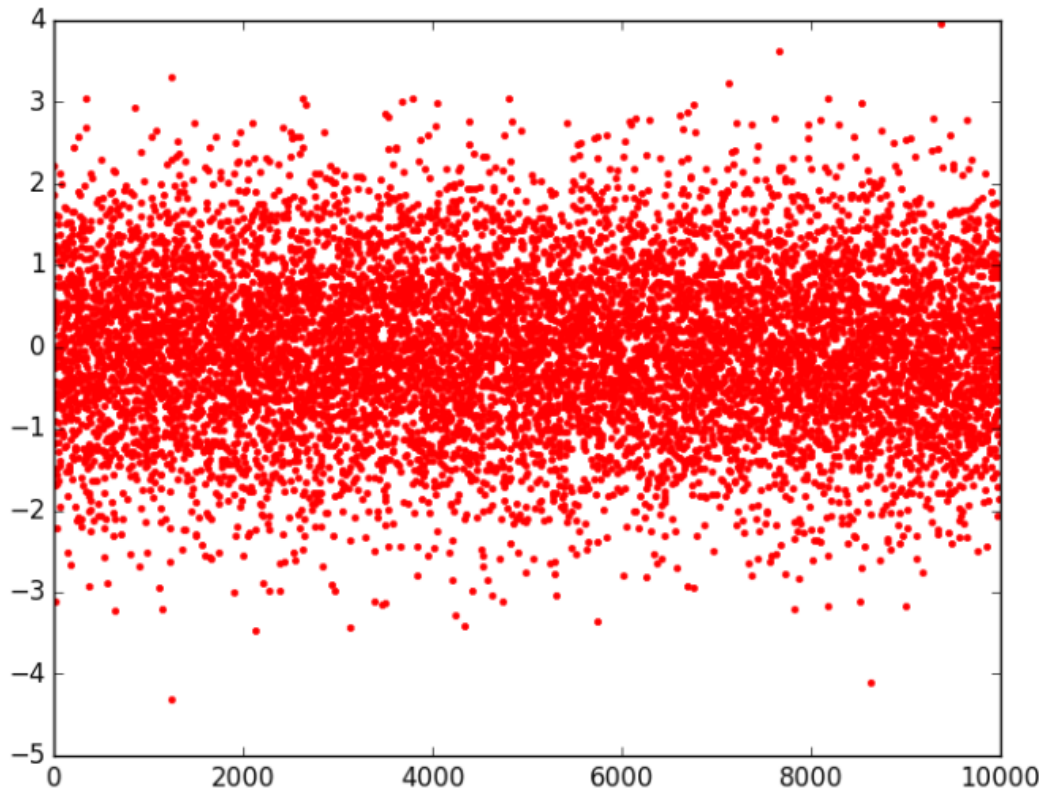
Train Duration Plot for small fragments



Plot processing steps of negative nodes of head()



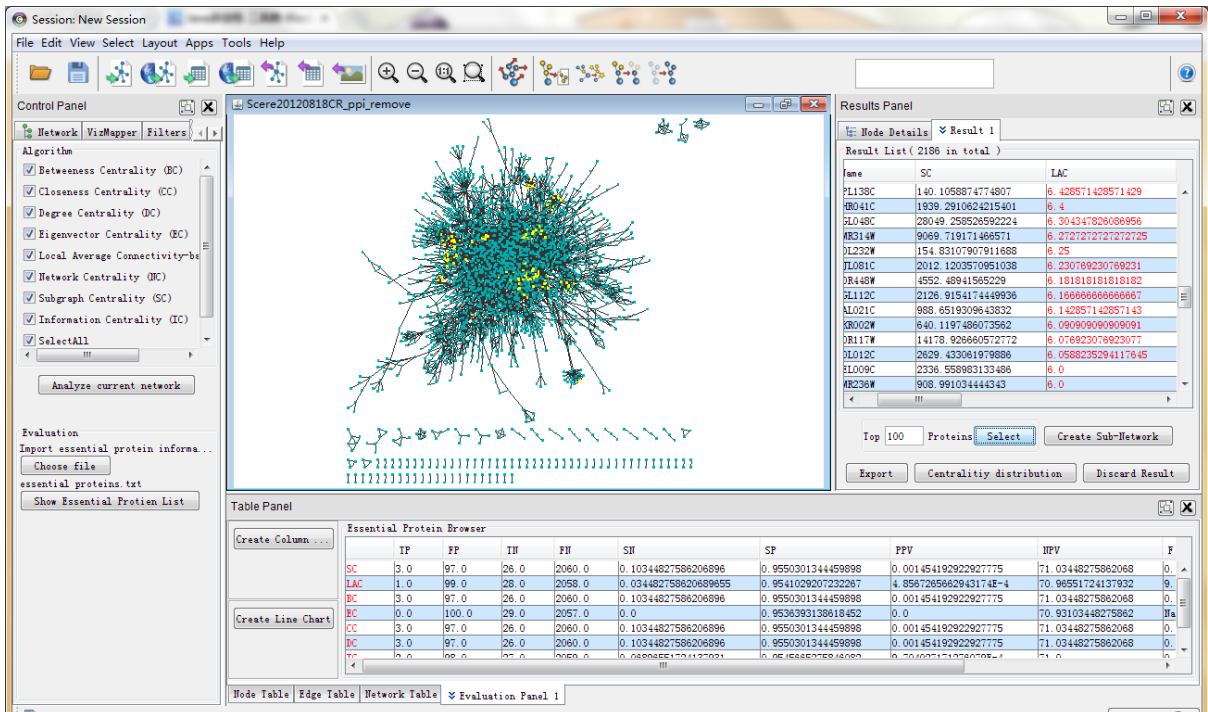
Halo mass weight calculation plot



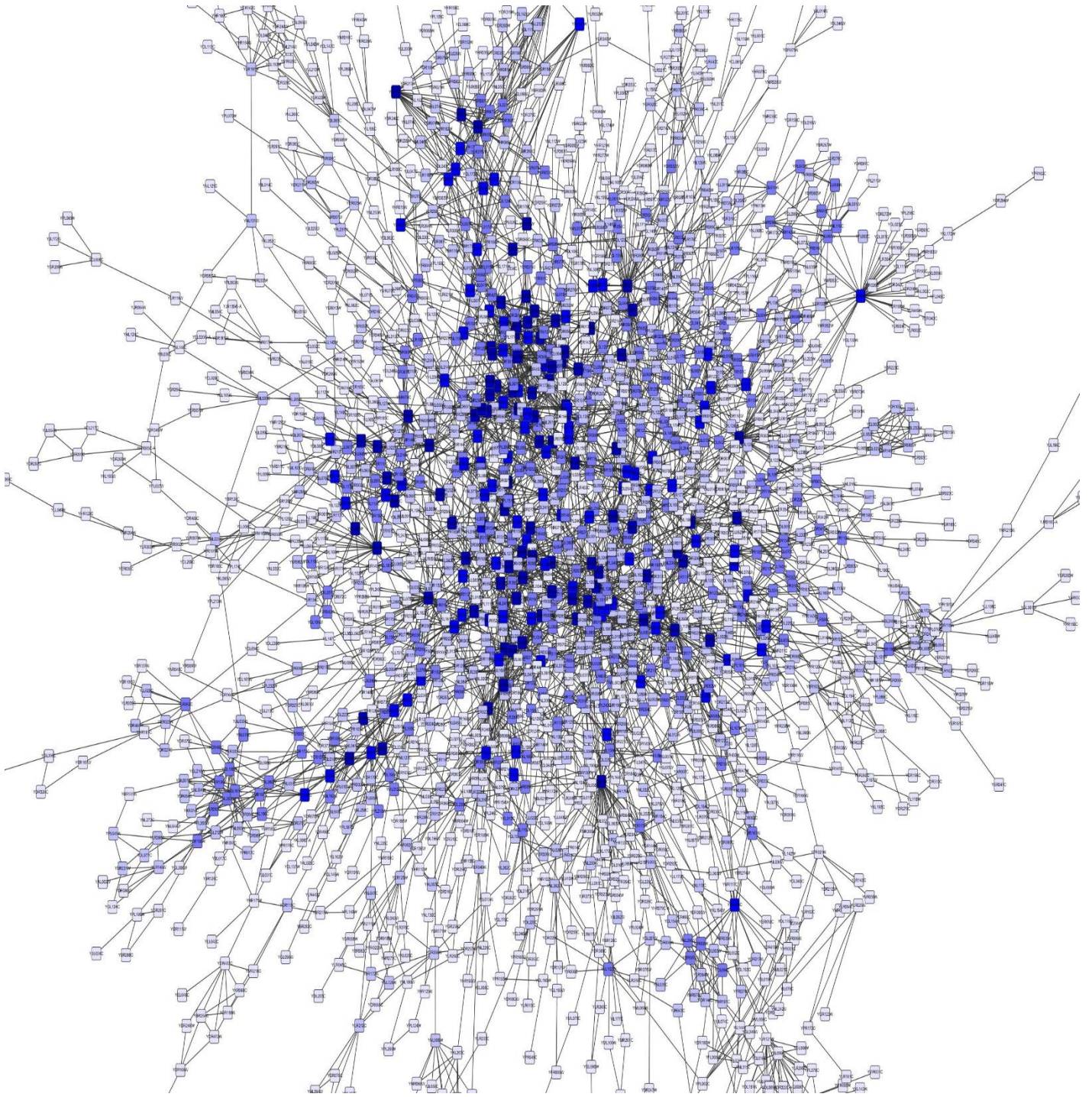
Nodes without incoming or outgoing edges

title	features	hashValues	distCol
Bridgeport (disam...	(179144, [0,1,55,7...	[61999.0,7204.0,1...	0.75
Sedalia	(179144, [0,1,3,7,...	[61999.0,7204.0,1...	0.8
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Medway (disambu...	(179144, [0,1,7,55...	[61999.0,7204.0,1...	0.8
Farmville	(179144, [0,1,3,7,...	[61999.0,7204.0,1...	0.8
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Frankfort	(179144, [0,1,55,7...	[55850.0,7204.0,1...	0.8
Rockford	(179144, [76,92,68...	[32399.0,73373.0,...	0.8
Court of Appeals ...	(179144, [0,1,55,7...	[59866.0,7204.0,1...	0.8
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Shepherdstown	(179144, [0,1,3,7,...	[61999.0,7204.0,1...	0.8

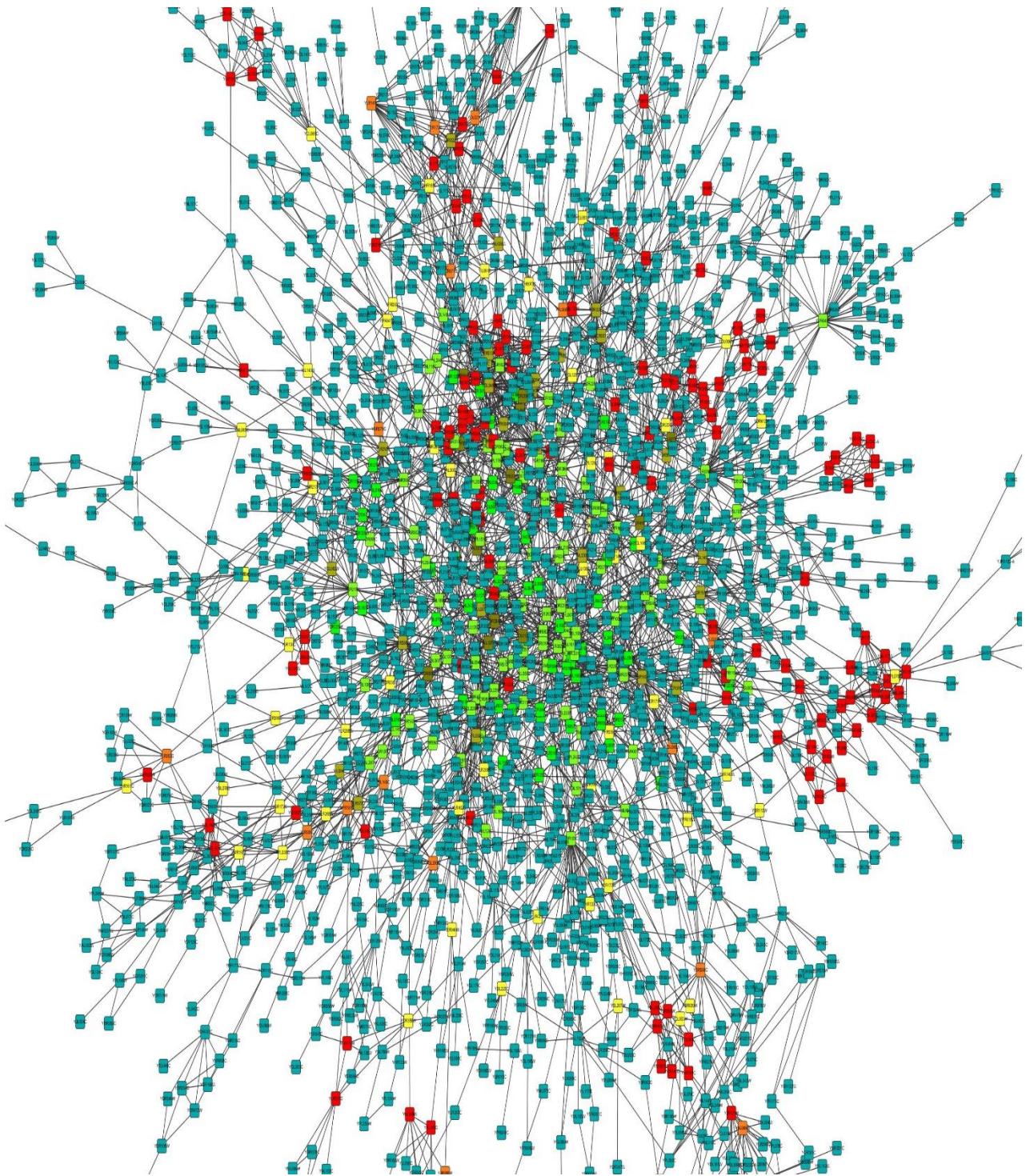
In progress halo mass text miner



Processed graph



Mined nodes in Graphical visuals



Clustered nodes with connections and removals

Conclusion

We took IMDB dataset with movie reviews along with user data. Mined them using several data cleaning process. Implementation of newly constructed Halo mass function followed by several visualisations were done to see the underlying changes. An internal visualizer called **Cyspo** is used to generate visual property of graphs we are dealing with.

It clearly depicts clusters and nodes without negative edge. And the whole system is under process to be implemented along with standard recommender machines.

Our primary goal is achieved hereby. Citations has been sent to different bodies for review. We are expecting positive outcome from reviews.

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